

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Ralph**

Player: **Simon**

Sex: **H** Age: **18** Ethnicity: **Tri-Kazel**

Profession: **Explorer**

Description: \_\_\_\_\_

### Ways

Combativeness: **5**

Empathy: **3**

Creativity: **4**

Reason: **2**

Conviction: **1**

### Advantages

Bonne vue

Nimble

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●OOO+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●OOO+(EMP: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Érudition

●OOOO+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●OO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●OOO+(REA: 2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●●+(COMB: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

●●OOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●OO+(COMB: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

●OOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk    dmg: 1  
 Short sword            dmg: 2  
 Short bow                dmg: 2  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:

Potential: 2

# Combat attitudes

CàC/Tir  
 ☉ Standard  
 Atk: 7/9 Def: 11 Spd: 8  
 ☉ Offensive  
 Atk: 9/11 Def: 9 Spd: 8  
 ☉ Defensive  
 Atk: 5/7 Def: 13 Spd: 8  
 ☉ Quick  
 Atk: 7/9 Def: 9 Spd: 10  
 ☉ Movement  
 Atk: 0/0 Def: 13 Spd: 8

Defense:  
 00000 00000

Speed:  
 00000

Armor:  
 Leather tunic (1)



# Equipment

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# Treasure

0       Ember

0       Azure

0       Frost

# Valuables

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\_\_\_\_\_

\_\_\_\_\_

# Artifacts

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\_\_\_\_\_

\_\_\_\_\_

# Combat arts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

# Resources

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# Rindath



Score: 12 / 12

# Ogham:



# Exaltation



Score: 3 / 3

# Major miracles:

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\_\_\_\_\_

\_\_\_\_\_

# Minor miracles:

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\_\_\_\_\_

\_\_\_\_\_

# Flux



Mineral Flux  
 00000 00000 00000

Vegetal Flux  
 00000 00000 00000

Organic Flux  
 00000 00000 00000

Fossil Flux  
 00000 00000 00000



# History

Birthplace: Taol-Kaer - Dukedom of Dilan - Urbain

Social class: Craftsman

Setbacks:

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 3

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Dynamic

Flaw : Absent-minded

# Faults

Passion : 5

Subversion : 4

Influence : 3

Doubt : 2

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights :

