

# Ombres d'Esteren

## Character Sheet

Name: Yarmet

Player: Grégory

Sex: H Age: 29 Ethnicity: Continent

Profession: Occultist

Description:

### Ways

Combativeness: 3

Empathy: 2

Creativity: 4

Reason: 5

Conviction: 1

### Advantages

Strong Mind

Survival Instinct

### Disadvantages

Phobia

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 9

Survival: 4

## Domains & Disciplines

### Craft

000000+(CREA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:5)

Bonus: Malus:

Disc: Esotericism 6

Disc: Paranormal 6

Disc:

### Perception

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Continental gladius      dmg: 2

dmg:

dmg:

dmg:

dmg:

Potential: 2

## Combat attitudes

CàC/Tir



Standard

Atk: 4/3 Def: 12 Spd: 5



Offensive

Atk: 6/5 Def: 10 Spd: 5



Defensive

Atk: 2/1 Def: 14 Spd: 5



Quick

Atk: 4/3 Def: 10 Spd: 7



Movement

Atk: 0/0 Def: 14 Spd: 5

Defense:

000000 000000

Speed:

000000

Armor:

Continental cuirass (3)



## Equipment

Equipment section with 10 horizontal lines for notes.



## Treasure

0



Ember

0



Azure

0



Frost

## Valuables

Valuables section with 3 horizontal lines for notes.



## Artifacts

Artifacts section with 3 horizontal lines for notes.



## Combat arts

Combat arts section with 3 horizontal lines for notes.



## Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindath

Score: 9 / 9



Ogham:



Exaltation

Score: 3 / 3



Major miracles:



Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000





## History

Birthplace: Reizh - Region of Earl - Urbain

Social class: Nobility

Setbacks: Wound - Violence

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 6

Instinct : 7

Orientation : *Instinctive*

Character traits : **Quality** : Independant

**Flaw** : Individualist

## Faults

**Passion** : 3

**Subversion** : 4

**Influence** : 2

**Doubt** : 5

**Guilt** : 1

## Experience Points

Reste : 50

Total : 100

Highlights :

