

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Yarmet**

Player: **Grégory**

Sex: **H** Age: **29** Ethnicity: **Continent**

Profession: **Occultist**

Description: \_\_\_\_\_

### Ways

Combativeness: **3**

Empathy: **2**

Creativity: **4**

Reason: **5**

Conviction: **1**

### Advantages

Strong Mind

Survival Instinct

### Disadvantages

Phobia

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **4**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●OOOO+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●OOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●●●O+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●OOOO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

●●●●●+(REA: 5)

Bonus: Malus:

Disc: Esotericism 6

Disc: Paranormal 6

Disc:

### Perception

●●●●O+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

OOOOO+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●OOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●●+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

OOOOO+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Continental gladius    dmg: 2  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 4/3 Def: 12 Spd: 5
- ⊕ Offensive  
Atk: 6/5 Def: 10 Spd: 5
- ⊕ Defensive  
Atk: 2/1 Def: 14 Spd: 5
- ⊕ Quick  
Atk: 4/3 Def: 10 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 5

# Defense :

00000 00000

# Speed:

00000

# Armor:

Continental cuirass (3)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 9 / 9

# Ogham:

- 
- 
- 
- 
- 
- 
- 

# Exaltation



Score: 3 / 3

# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Reizh - Region of Earl - Urbain

Social class: Nobility

Setbacks: Wound - Violence

# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 6

Instinct : 7

Orientation : *Instinctive*

Character traits : **Quality : Independant**

**Flaw : Individualist**

# Faults

**Passion : 3**

**Subversion : 4**

**Influence : 2**

**Doubt : 5**

**Guilt : 1**

# Experience Points

Reste : 50

Total : 100

Highlights :

