

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Genkhis Khan**

Player: **Ozhangar**

Sex: **H** Age: **25** Ethnicity: **Tri-Kazel**

Profession: **Demorthèn**

Description: **Gigant**

### Ways

Combativeness: **3**

Empathy: **5**

Creativity: **2**

Reason: **4**

Conviction: **1**

### Advantages

Financial Ease **3**

Lucky **x2**

### Disadvantages

Unattractive

Shy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

●○○○○+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●○○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

●●●●●+(EMP:5)

Bonus: Malus:

Disc: Sigil Rann **6**

Disc:

Disc:

### Occultism

○○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●○○○○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●○○○+(EMP:5)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA:2)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Science

○○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●○○○○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

- Dagger, knife, dirk      dmg: 1
- Club                              dmg: 1
- Battleaxe                      dmg: 3
- Short sword                    dmg: 2
- Staff                             dmg: 2

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 6/4 Def: 14 Spd: 8
- ⊕ Offensive  
Atk: 8/6 Def: 12 Spd: 8
- ⊕ Defensive  
Atk: 4/2 Def: 16 Spd: 8
- ⊕ Quick  
Atk: 6/4 Def: 12 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 16 Spd: 8

# Defense :

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# Speed:

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# Armor:

Osag shield (1)

Leather tunic (1)



# ⊕ Equipment

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# ⊕ Treasure

0      ⊕ Ember

0      ⊕ Azure

10     ⊕ Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

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# ⊕ Resources

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# Rindath



Score: 15 / 15

# Ogham:

- ⊕
- ⊕
- ⊕
- ⊕
- ⊕
- ⊕

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Sedl - Rural

Social class: Peasant

Setbacks: Wound

Born in nomad family. Married at 9. United a tribe by nationality and language. Escaped many prisons. Discovered faith to nature.

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	OOOOOO	OOOOOO	OOOOOO	OOOOOO
Hardening:	OOOOOO	OOOOOO	OOOOOO	OOOOOO

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 5

Orientation : Rationnelle

Character traits : Quality : Free

Flaw : Austere

# Faults

Passion : 3

Subversion : 2

Influence : 5

Doubt : 4

Guilt : 1

# Experience Points

Reste : 10

Total : 100

Highlights : To find make more connection with nature spirits.

