

O¹³MBRES d'ESTEREN

CHARACTER SHEET

Name: **Genkhis Khan**

Player: **Ozhangar**

Sex: **H** Age: **25** Ethnicity: **Tri-Kazel**

Profession: **Demorthen**

Description: **Gigant**

Ways

Combativeness: **3**

Empathy: **5**

Creativity: **2**

Reason: **4**

Conviction: **1**

Advantages

Financial Ease **3**

Lucky **x2**

Disadvantages

Unattractive

Shy

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

Domains & Disciplines

Craft

●○○○○+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●●○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

●○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

●○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●●●●●+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

●●●●●+(EMP: 5)

Bonus: Malus:

Disc: Sigil Rann **6**

Disc:

Disc:

Occultisme

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●○○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

●●○○○+(EMP: 5)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

Performance

○○○○○+(CREA: 2)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

Science

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

●○○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

○○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Weapons



Dagger, knife, dirk dmg: 1
 Club dmg: 1
 Battleaxe dmg: 3
 Short sword dmg: 2
 Staff dmg: 2

Potential: 2

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 6/4 Def: 14 Spd: 8
- ⊕ Offensive
Atk: 8/6 Def: 12 Spd: 8
- ⊕ Defensive
Atk: 4/2 Def: 16 Spd: 8
- ⊕ Quick
Atk: 6/4 Def: 12 Spd: 10
- ⊕ Movement
Atk: 0/0 Def: 16 Spd: 8

Defense:

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Speed:

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Armor:

Osag shield (1)
 Leather tunic (1)



Equipment

Treasure

0 Ember
 0 Azure
 10 Frost

Valuables

Artifacts

Combat arts

Resources

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 00000 00000 00000
 00000 00000 00000

Rindath



Score: 15 / 15

Ogham:



Exaltation



Score: 3 / 3

Major miracles:

Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



History

Birthplace: Taol-Kaer - Dukedom of Sedl - Rural

Social class: Peasant

Setbacks: Wound

Born in nomad family. Married at 9. United a tribe by nationality and language. Escaped many prisons. Discovered faith to nature.

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	OOOOOO	OOOOOO	OOOOOO	OOOOOO
Hardening:	OOOOOO	OOOOOO	OOOOOO	OOOOOO

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 5

Instinct : 5

Orientation : Rationnelle

Character traits : Quality : Free

Flaw : Austere

Faults

Passion : 3

Subversion : 2

Influence : 5

Doubt : 4

Guilt : 1

Experience Points

Reste : 10

Total : 100

Highlights : To find make more connection with nature spirits.

