

# Ombres d'Esteren

## Character Sheet

Name: **Ordan**

Player: **Jérôme**

Sex: **H** Age: **17** Ethnicity: **Tri-Kazel**

Profession: **Hunter**

Description: \_\_\_\_\_

### Ways

Combateness: **3**

Empathy: **5**

Creativity: **3**

Reason: **2**

Conviction: **2**

### Advantages

**Sturdy**

### Disadvantages

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **11**

Survival: **3**

## Domains & Disciplines

### Craft

●●○○○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 5)

Bonus: Malus:

Disc: Tracking 6

Disc: First Aid 6

Disc:

### Demorthen Mys.

○○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●○+(COMB: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

○○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Sling                      dmg: 1

Bow                        dmg: 2

                              dmg:

                              dmg:

Potential: 2

## Combat attitudes

CàC/Tir

⊗ Standard  
Atk: 7/5 Def: 12 Spd: 8

⊗ Offensive  
Atk: 9/7 Def: 10 Spd: 8

⊗ Defensive  
Atk: 5/3 Def: 14 Spd: 8

⊗ Quick  
Atk: 7/5 Def: 10 Spd: 10

⊗ Movement  
Atk: 0/0 Def: 14 Spd: 8

## Defense:

000000 000000

## Speed:

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## Armor:



## Equipment

collets et pièges



## Treasure

0



Ember

0



Azure

0



Frost

## Valuables



## Artifacts



## Combat arts



## Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

## Rindath

Score: 11 / 11



## Ogham:



## Exaltation

Score: 6 / 6



## Major miracles:



## Minor miracles:

## Flux



### Mineral Flux

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### Vegetal Flux

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### Organic Flux

00000 00000 00000

### Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Rural

Social class: Peasant

Setbacks:



## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Confusion mentale

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 4

Instinct : 6

Orientation : Instinctive

Character traits : Quality : Intuitive

Flaw : Fickle



## Faults



Passion : 3

Subversion : 3

Influence : 5

Doubt : 2

Guilt : 2



## Experience Points

Reste : 10

Total : 100

Highlights :

