

# Ombres d'Esteren

## CHARACTER SHEET

Name: .....

Player: .....

Sex: H Age: 18 Ethnicity: Tri-Kazel

Profession: Demorthen

Description: .....

### Ways

Combativeness: 1

Empathy: 5

Creativity: 4

Reason: 2

Conviction: 3

### Advantages

Intuitive

### Disadvantages

Phobia

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

●●○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●○○○+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

●●●●●+(EMP: 5)

Bonus: +1 Malus:

Disc: Concentration 6

Disc:

Disc:

### Occultisme

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●○○+(EMP: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●●○+(EMP: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:





# Weapons

Staff

dmg: 2

dmg:

dmg:

dmg:

dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 3/1 Def: 12 Spd: 6
- ⊕ Offensive  
Atk: 5/3 Def: 10 Spd: 6
- ⊕ Defensive  
Atk: 1/-1 Def: 14 Spd: 6
- ⊕ Quick  
Atk: 3/1 Def: 10 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 6

# Defense :

00000 00000

# Speed:

00000

# Armor:



# Equipment

ustensiles de premier sec

herbes diverses

rations séchées

couteau

10 daols d'azur

# Treasure

0  Ember

0  Azure

0  Frost

# Valuables

# Artifacts

# Combat arts

# Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

# Rindath



Score : 10 / 10

# Ogham:



# Exaltation



Score : 9 / 9

# Major miracles:

# Minor miracles:

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000





# History

Birthplace: Taol-Kaer - Dukedom of Gorm - Rural

Social class: Peasant

Setbacks:

# Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 5

Orientation : Instinctive

Character traits : Quality : Sensitive

Flaw : Absent-minded

# Faults

Passion : 1

Subversion : 4

Influence : 5

Doubt : 2

Guilt : 3

# Experience Points

Reste : 5

Total : 100

Highlights :

