

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Kalec Romero**

Player: **Gilou**

Sex: **H** Age: **22** Ethnicity: **Tri-Kazel**

Profession: **Merchant**

Description: **Très bel homme**

### Ways

Combativeness: **2**

Empathy: **3**

Creativity: **5**

Reason: **4**

Conviction: **1**

### Advantages

Financial Ease **3**

Handsome

Charismatic

Keen Taste

### Disadvantages

Addiction

Slow Witted

Fragile

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **2**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●OO+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●OOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●●O+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA: 4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Natural env.

OOOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA: 4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Perception

●●●OO+(REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

OOOOO+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP: 3)

Bonus: +2 Malus:

Disc: Spiel 6

Disc: Charm 6

Disc:

### Performance

●●OOO+(CREA: 5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA: 4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Shooting & throw.

OOOOO+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

OOOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk    dmg: 1  
 Francisca    dmg: 2  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 5/2 Def: 12 Spd: 5
- ⊕ Offensive  
Atk: 8/5 Def: 9 Spd: 5
- ⊕ Defensive  
Atk: 2/-1 Def: 15 Spd: 5
- ⊕ Quick  
Atk: 5/2 Def: 9 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 5

# Defense :

00000 00000

# Speed:

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# Armor:




Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0  Ember
- 0  Azure
- 10  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 10 / 10

# Ogham:



# Exaltation



Score: 3 / 3

# ❄ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ❄ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Middle class

Setbacks: Adversary

A la mort de son père, il reprend la taverne de son père qu'il transforme peu à peu en maison close. Sa mère travaille elle aussi dans le lieu. Il profite de la vie en dépensant son argent en alcool(obsession) et autre.

## Mental health

Mental Resistance: 6

|            | Balance | Symptom | Syndrom | Madness |
|------------|---------|---------|---------|---------|
| TRAUMA :   | ●●○○○   | ○○○○○   | ○○○○○   | ○○○○○   |
| Hardening: | ○○○○○   | ○○○○○   | ○○○○○   | ○○○○○   |

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 7

Orientation : *Instinctive*

Character traits : **Quality : Independant**

**Flaw : Liar**

## Faults

**Passion :** 2

**Subversion :** 5

**Influence :** 3

**Doubt :** 4

**Guilt :** 1

## Experience Points

Reste : 20

Total : 100

Highlights :

