

# Ombres d'Esteren

## CHARACTER SHEET

Name: Oskar

Player: Denis

Sex: H Age: 22 Ethnicity: Tri-Kazel

Profession: Craftsman

Description: gros

### Ways

Combativeness: 4

Empathy: 3

Creativity: 5

Reason: 2

Conviction: 1

### Advantages

Financial Ease 2

Bonne vue

Nimble

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

●●●●●+(CREA:5)

Bonus: Malus:

Disc: Cooking 6

Disc:

Disc:

### Close Combat

●●●○○+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Erudition

●○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

○○○○○+(REA:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

●●●○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

●●○○○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

Sling \_\_\_\_\_ dmg: 1  
 Short sword \_\_\_\_\_ dmg: 2  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/5 Def: 11 Spd: 7
- ⊕ Offensive  
Atk: 10/8 Def: 8 Spd: 7
- ⊕ Defensive  
Atk: 4/2 Def: 14 Spd: 7
- ⊕ Quick  
Atk: 7/5 Def: 8 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 7

# Defense :

00000 00000

# Speed:

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# Armor:



# ⊕ Equipment

Matériel de cuisine

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0  Ember

0  Azure

5  Frost

# Valuables

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 12 / 12

# Ogham:



# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



# History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Craftsman

Setbacks: Tragic Love

gras

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●●○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Hallucination**

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 3

Instinct : 9

Orientation : *Instinctive*

Character traits : *Quality : Funny*

*Flaw : Unreliable*

# Faults

Passion : 4

Subversion : 5

Influence : 3

Doubt : 2

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights : gras

