

Player: Nash Dalthi (...) Name: Orphen Sex: H Age: 31 Ethnicity: Carish Profession: Explorer

Description: Nomme dans la fleur de l'âge, plutôt mince,voir maigre. Poss de une cicatrice partant d'un cot

BB Ways BB
Combativeness: 5

Empathy:

Creativity:

Reason: 3

Conviction:

👹 Advantages 🌘
Intuitive
Nimble
Lettré
Disadvantages
Enemy
Phobia

Dealth Condition				
Good		00000		
Okay	-1	00000		
Bad	-2	0000		
Critical	-3	0000		
Agony		O		
	0	Stamina:		
College	Ville	Survival:	3	



Domains & Disciplines

@ Craft 00000+(CREA:3) Bonus: Malus:

Disc: Disc: Disc:

🚱 Close Combat +(COMB: 5)

Malus:

Bonus: Disc: Disc: Disc:

Disc:

Stealth

00000+(EMP:3) Bonus: +1 Malus: Disc: Disc:

@ Frudition

●●●OO+(REA:3) Bonus: +1 Malus:

Disc: Disc: Disc:

Magience

00000+(REA: 3) Malus:

Crauma

Bonus: Disc: Disc: Disc:

🕲 Natural env.

O+(EMP:3)Malus: Bonus:

Disc: Disc: Disc:

Disc:

Disc:

@Demorthèn Mys.

Bonus: +1 Malus: Disc:

@ Occultism OOOOO+(REA: 3)

Bonus: Malus: Disc: Disc: Disc:

@ Perception

Bonus: Malus:

Disc: Disc: Disc:

@ Prayer

00000+(conv: 1) Malus: Bonus:

Disc: Disc: Disc:

@ Feats

 $\bullet \bullet \bullet \bullet \bullet + (COMB: 5)$

Bonus: +1 Malus: Disc: Acrobatics Disc: Climbing Disc:

@ Relation

00000+(EMP:3) Bonus: +1 Malus:

Disc: Disc:

Disc:

@ Performance

00000+(CREA:3)

Malus: Bonus: Disc: Disc: Disc:

Science

00000+(REA: 3) Malus:

Bonus: Disc: Disc: Disc:

Shooting & throw.

00000+(COMB: 5)

Malus: Bonus: Disc: 6 Disc: Disc:

@ Travel

00000+(EMP: 3)

Bonus: +1 Malus: Disc:

6

Weapons Dagger, knife, dirk dmg: Continental gladius dmg: 2 dmg: dmg: dmg: Potential: 2 Equipment Grappin Corde Paillasse





Combat arts

Two-weapon Fighting

Sneak Attack

Combat attitudes

Atk: 10/5Def: 12 Spd: 8

Atk: 12/7 Def: 10 Spd: 8

Atk: 8/3 Def: 14 Spd: 8

Atk: 10/5Def: 10 Spd: 10

Atk: 0/0 Def: 14 Spd: 8

Standard

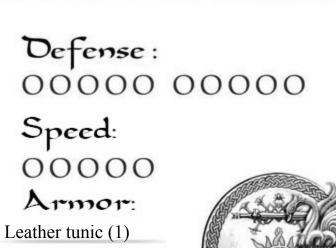
(Offensive

(#) Defensive

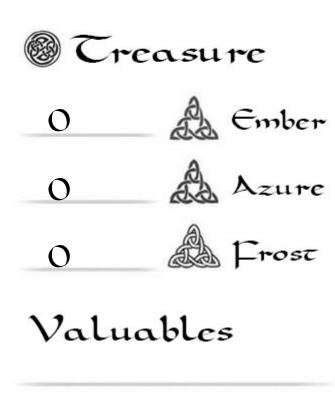
(#) Movement

(Quick











Resources





Birthplace: Reizh - Region of Baldh-Ruoch - Rural

Social class: Deasant

Setbacks: Wound - Adversary - Solitude

@ Mental hea	alth			
Mental Resistance: 6				
TRAUMA: Balance	Symptom OOOO	Syndrom OOOO	Madness OOOOO	HATC

00000 00000 00000 00000

Disorder: Frénésie

Str./Weak:

Scarring:

Hardening:

Special Ability:



Conscience. 7 Instinct. C

Orientation: Instinctive

Character traits : Quality : Free

Flaw: Daring

Daults @

Passion: 5

Subversion: 3

Influence: 3

Doubt: 3

Guilt:



	Experience	Points
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Reste: 10

Total: 100

Highlights: