

# Les Ombres d'Esteren

## CHARACTER SHEET

Name: **Therian**

Player: **Cameron**

Sex: **H** Age: **28** Ethnicity: **Tarish**

Profession: **Magientist**

Description: **Tall, fit, with a nose that was broken and set improperly**

### Ways

Combateness: **2**

Empathy: **1**

Creativity: **5**

Reason: **4**

Conviction: **3**

### Advantages

Smart **x2**

Lucky

Lettre

### Disadvantages

Enemy

Awkward

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●●●●●+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●+(EMP:1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Erudition

●●●●●+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●●●+(REA:4)

Bonus: +3 Malus:

Disc: Artifacts use 6

Disc:

Disc:

### Natural env.

●●●●●+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

●●●●●+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

●●●●●+(REA:4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

●●●●●+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●●+(COMB:2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

●●●●●+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●●+(REA:4)

Bonus: +2 Malus:

Disc: Magientist Machinery 6

Disc:

Disc:

### Shooting & throw.

●●●●●+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●●●+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:



## Weapons

Dagger, knife, dirk      dmg: 1  
 Craftsman's hammer      dmg: 2  
 Staff      dmg: 2  
 \_\_\_\_\_      dmg: \_\_\_\_\_  
 \_\_\_\_\_      dmg: \_\_\_\_\_

Potential: 3

## Combat attitudes

CàC/Tir

⊕ Standard  
 Atk: 3/2 Def: 9 Spd: 3  
 ⊕ Offensive  
 Atk: 6/5 Def: 6 Spd: 3  
 ⊕ Defensive  
 Atk: 0/-1 Def: 12 Spd: 3  
 ⊕ Quick  
 Atk: 3/2 Def: 6 Spd: 6  
 ⊕ Movement  
 Atk: 0/0 Def: 12 Spd: 3

## Defense :

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## Speed:

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## Armor:

Hilderin shield (1)

Leather tunic (1)



## ⊕ Equipment

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## ⊕ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

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## ⊕ Artifacts

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## ⊕ Combat arts

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## ⊕ Resources

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## Rindath

Score : 8 / 8



## Ogham:




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## Exaltation

Score : 9 / 9



## ❄ Major miracles:

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## ❄ Minor miracles:

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## Flux



### Mineral Flux

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### Vegetal Flux

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### Organic Flux

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### Fossil Flux

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## History

Birthplace: Taol-Kaer - Cairns' Islands - Urbain

Social class: Nobility

Setbacks: Adversary - Poverty

Was in the process of learning magience and artificery when he was robbed and some very important family belongings were stolen, he completed his studies to try and gain the knowledge and ability to take revenge on the robber, who is a long-time enemy of his family

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	OOOOOO	OOOOOO	OOOOOO	OOOOOO
Hardening:	OOOOOO	OOOOOO	OOOOOO	OOOOOO

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 7

Instinct : 7

Orientation : Rationnelle

Character traits : **Quality : Resourceful**

**Flaw : Abstraction**

## Faults

**Passion :** 2

**Subversion :** 5

**Influence :** 1

**Doubt :** 4

**Guilt :** 3

## Experience Points

Reste : 40

Total : 100

Highlights : Decided to learn magience to help explore things his tribe would find in their wanderings

