

# Ombres d'Esteren

## Character Sheet

Name: Sael

Player: Sael

Sex: H Age: 18 Ethnicity: Tri-Kazel

Profession: Explorer

Description: De taille moyenne, cheveux blond et court

### Ways

Combativeness: 3

Empathy: 2

Creativity: 5

Reason: 2

Conviction: 3

### Advantages

Keen Hearing

Survival Instinct

### Disadvantages

Ageusia

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 10

Survival: 4

## Domains & Disciplines

### Craft

●●○○○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

○○○○○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

○○○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●○○+(REA:2)

Bonus: +1 Malus: -1

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●●+(COMB:3)

Bonus: Malus:

Disc: Acrobatics

Disc: 6

Disc:

### Relation

●○○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Sling      dmg: 1

dmg:

dmg:

dmg:

Potential: 3

## Combat attitudes

CàC/Tir



Standard

Atk: 3/3 Def: 9 Spd: 5



Offensive

Atk: 6/6 Def: 6 Spd: 5



Defensive

Atk: 0/0 Def: 12 Spd: 5



Quick

Atk: 3/3 Def: 6 Spd: 8



Movement

Atk: 0/0 Def: 12 Spd: 5

Defense:

000000 000000

Speed:

000000

Armor:



## Equipment

Livre de sciences

Un morceau de bois taillé en forme d(...)



## Treasure

0



Ember

0



Azure

0



Frost

## Valuables



## Artifacts



## Combat arts



## Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindath



Score: 10 / 10

Ogham:



Exaltation



Score: 9 / 9



Major miracles:



Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000





## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Peasant

Setbacks:

Né d'une famille de paysan, ses parents meurent de maladie. Il est placé en orphelinat où il passe le plus clair de son temps dehors découvrant les secrets de la nature. A mesure que le temps passe, une grande partie de ses camarades sont adoptés mais pas lui. Les quelques-uns qui restent forment alors un groupe jusqu'à leur départ de l'orphelinat

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience : 5

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Resourceful

Flaw : Eccentric

## Faults

Passion : 3

Subversion : 5

Influence : 2

Doubt : 2

Guilt : 3

## Experience Points

Reste : 10

Total : 100

Highlights :

