

# Ombres d'Esteren

## CHARACTER SHEET

Name: Venig Player: Clément  
 Sex: H Age: 19 Ethnicity: Tri-Kazel Profession: Craftsman  
 Description: Menuisier du village, pas forcément très sociable, mais doué de ses mains

### Ways

Combattiveness: 1  
 Empathy: 3  
 Creativity: 5  
 Reason: 4  
 Conviction: 2

### Advantages

Bonne vue

### Disadvantages

Shy

### Health Condition

Good		0 0 0 0 0
Okay	-1	0 0 0 0 0
Bad	-2	0 0 0 0
Critical	-3	0 0 0 0
Agony	0	



Stamina: 10  
 Survival: 3

## Domains & Disciplines

### Craft

●●●●●+(CREA: 5)  
 Bonus: Malus:  
 Disc: Woodworking 6  
 Disc: Locksmithing 6  
 Disc:

### Close Combat

●●○○○+(COMB: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●○○○+(EMP: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●●●○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●○○○+(EMP: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthèn Mys.

○○○○○+(EMP: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

○○○○○+(REA: 4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

○○○○○+(COMB: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●○○○○+(EMP: 3)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Performance

●●○○○+(CREA: 5)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Science

●●●○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

○○○○○+(COMB: 1)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●●○○○+(EMP: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Club dmg: 1  
 Craftsman's hammer dmg: 2  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 3

# Combat attitudes

Cà/Tir

- ⊕ Standard  
Atk: 3/2 Def: 12 Spd: 4
- ⊕ Offensive  
Atk: 6/5 Def: 9 Spd: 4
- ⊕ Defensive  
Atk: 0/-1 Def: 15 Spd: 4
- ⊕ Quick  
Atk: 3/2 Def: 9 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 4

# Defense :

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# Speed:

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# Armor:

Round shield (1)  
 Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0  Ember  
 0  Azure  
 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 9 / 9

# Ogham:

 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Exaltation



Score: 6 / 6

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Dilan - Rural

Social class: Craftsman

Setbacks:

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# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	OOOOOO	OOOOOO	OOOOOO	OOOOOO
Hardening:	OOOOOO	OOOOOO	OOOOOO	OOOOOO

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 6

Instinct : 6

Orientation : *Rationnelle*

Character traits : *Quality : Inventive*

*Flaw : Shut-in*

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# Faults

Passion : 1

Subversion : 5

Influence : 3

Doubt : 4

Guilt : 2



# Experience Points

Reste : 5

Total : 100

Highlights :

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