

# Ombres d'Esteren

## CHARACTER SHEET

Name: Jos Player: Guillaume  
 Sex: H Age: 21 Ethnicity: Tri-Kazel Profession: Magientist  
 Description: \_\_\_\_\_

### Ways

Combativeness: 2  
 Empathy: 1  
 Creativity: 5  
 Reason: 4  
 Conviction: 3

### Advantages

Strong Mind  
 Intuitive  
 Smart  
 Lettré  
 Disadvantages  
 Short-sighted  
 Shy

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 10  
 Survival: 3

## Domains & Disciplines

### Craft

●●○○○+(CREA:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●○○○○+(COMB:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

○○○○○+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●●●○○+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

●●●●●+(REA:4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

○○○○○+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthèn Mys.

○○○○○+(EMP:1)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA:4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●○○○+(REA:4)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

○○○○○+(COMB:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●○○○○+(EMP:1)  
 Bonus: +1 Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA:5)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Science

●●●●○+(REA:4)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

○○○○○+(COMB:2)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Travel

●○○○○+(EMP:1)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 3/1 Def: 10 Spd: 3
- ⊕ Offensive  
Atk: 6/4 Def: 7 Spd: 3
- ⊕ Defensive  
Atk: 0/-2 Def: 13 Spd: 3
- ⊕ Quick  
Atk: 3/1 Def: 7 Spd: 6
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 3

# Defense :

00000 00000

# Speed:

00000

# Armor:

Reed cuirass (2)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0      ⊕ Ember

0      ⊕ Azure

0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 8 / 8

# Ogham:



# Exaltation



Score: 9 / 9

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Craftsman

Setbacks: Solitude

# Mental health

Mental Resistance: 9

	Balance	Symptom	Syndrom	Madness
TRAUMA :	OOOOOO	OOOOOO	OOOOOO	OOOOOO
Hardening:	OOOOOO	OOOOOO	OOOOOO	OOOOOO

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 7

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Ingenious

Flaw : Taciturn

# Faults

Passion : 2

Subversion : 5

Influence : 1

Doubt : 4

Guilt : 3

# Experience Points

Reste : 0

Total : 100

Highlights :

