

# Ombres d'Esteren

## Character Sheet

Name: Ernest Mac Graff

Player: Jeremy Cassin

Sex: H Age: 35 Ethnicity: Continent

Profession: Magientist

Description:

### Ways

Combativeness: 3

Empathy: 2

Creativity: 4

Reason: 5

Conviction: 1

### Advantages

Financial Ease 4

Bonne vue

Lettre

### Disadvantages

Limp

Addiction

Enemy

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 8

Survival: 3

## Domains & Disciplines

### Craft

000000+(CREA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:5)

Bonus: Malus:

Disc: Flux knowledge 6

Disc: Artifacts use 6

Disc:

### Natural env.

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Crossbow                      dmg: 2

Continental gladius        dmg: 2

   dmg:

   dmg:

Potential: 2

## Combat attitudes

CàC/Tir

⊗ Standard  
Atk: 4/8 Def: 11 Spd: 4

⊗ Offensive  
Atk: 6/10 Def: 9 Spd: 4

⊗ Defensive  
Atk: 2/6 Def: 13 Spd: 4

⊗ Quick  
Atk: 4/8 Def: 9 Spd: 6

⊗ Movement  
Atk: 0/0 Def: 13 Spd: 4

## Defense:

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## Speed:

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## Armor:

Continental cuirass (3)



## ⊗ Equipment

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## ⊗ Treasure

0      🔴 Ember

0      🔵 Azure

100      ❄ Frost

## Valuables

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## ⊗ Artifacts

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## ⊗ Combat arts

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## ⊗ Resources

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## Rindath

Score: 9 / 9



## Ogham:



## Exaltation

Score: 3 / 3



## ❄ Major miracles:

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## ❄ Minor miracles:

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## Flux



### Mineral Flux

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### Vegetal Flux

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### Organic Flux

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### Fossil Flux

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## History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Nobility

Setbacks: Wound - Adversary - Rumor

## Mental health

Mental Resistance: 6

|            | Balance | Symptom | Syndrom | Madness |
|------------|---------|---------|---------|---------|
| TRAUMA :   | ●○○○○○  | ○○○○○○  | ○○○○○○  | ○○○○○○  |
| Hardening: | ○○○○○○  | ○○○○○○  | ○○○○○○  | ○○○○○○  |

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience : 6

Instinct : 7

Orientation : *Instinctive*

Character traits : **Quality : Ingenious**

**Flaw : Immoral**

## Faults

**Passion :** 3

**Subversion :** 4

**Influence :** 2

**Doubt :** 5

**Guilt :** 1

## Experience Points

Reste : 0

Total : 100

Highlights :

