

Ombres d'Esteren

CHARACTER SHEET

Name: **Adol Steiner**

Player: **Spencer**

Sex: **H** Age: **23** Ethnicity: **Continent**

Profession: **Ranged Fighter**

Description: **Average Height with dark brown hair and an athletic build**

Ways

Combativeness: **2**

Empathy: **5**

Creativity: **3**

Reason: **3**

Conviction: **2**

Advantages

Bonne vue

Strong

Keen Hearing

Disadvantages

Weak Mind

Short-sighted

Phobia

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

Domains & Disciplines

Craft

OOOOO+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●●●O+(COMB:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Stealth

●●OOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Erudition

●OOOO+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

OOOOO+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●●OOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

●●OOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultism

OOOOO+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●●●O+(REA:3)

Bonus: +2 Malus: -1

Disc:

Disc:

Disc:

Prayer

OOOOO+(CONV:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●●OOO+(COMB:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Relation

●OOOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

OOOOO+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

OOOOO+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

●●●●●+(COMB:2)

Bonus: +2 Malus: -1

Disc: Bows

6

Disc:

Disc:

Travel

●●OOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Bow dmg: 2

Continental gladius dmg: 2

_____ dmg:

_____ dmg:

_____ dmg:

Potential: 2

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 7/8 Def: 13 Spd: 7
- ⊕ Offensive
Atk: 9/10 Def: 11 Spd: 7
- ⊕ Defensive
Atk: 5/6 Def: 15 Spd: 7
- ⊕ Quick
Atk: 7/8 Def: 11 Spd: 9
- ⊕ Movement
Atk: 0/0 Def: 15 Spd: 7

Defense :

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Speed:

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Armor:

Studded leather tunic (2)



⊕ Equipment

⊕ Treasure

- 0 Ember
- 0 Azure
- 0 Frost

Valuables

⊕ Artifacts

⊕ Combat arts

Archery

⊕ Resources

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Rindath



Score: 10 / 10

Ogham:

Exaltation



Score: 6 / 6

⊕ Major miracles:

⊕ Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



History

Birthplace: Taol-Kaer - Dukedom of Tuaille - Urbain

Social class: Peasant

Setbacks: Violence

Mental health

Mental Resistance: 6

| | Balance | Symptom | Syndrom | Madness |
|------------|---------|---------|---------|---------|
| TRAUMA : | ●●○○○ | ○○○○○ | ○○○○○ | ○○○○○ |
| Hardening: | ○○○○○ | ○○○○○ | ○○○○○ | ○○○○○ |

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 5

Instinct : 5

Orientation : Rationnelle

Character traits : Quality : Level-headed

Flaw : Inconsistent

Faults

Passion : 2

Subversion : 3

Influence : 5

Doubt : 3

Guilt : 2

Experience Points

Reste : 0

Total : 100

Highlights :

