

# Ombres d'Esteren

## CHARACTER SHEET

Name: Viktor Alexeev

Player: Lana

Sex: H Age: 29 Ethnicity: Osag

Profession: Knight

Description: Stoic defender who has lot to do with his emotions

### Ways

Combativeness: 5

Empathy: 3

Creativity: 1

Reason: 1

Conviction: 5

### Advantages

Good Health

Sturdy

### Disadvantages

Unattractive

Shy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 00000

Critical -3 0000

Agony 0



Stamina: 11

Survival: 3

## Domains & Disciplines

### Craft

●○○○○+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB:5)

Bonus: Malus:

Disc: Swords 6

Disc:

Disc:

### Stealth

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●○○+(COMB:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

●○○○○+(EMP:3)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA:1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Science

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●●●+(EMP:3)

Bonus: Malus:

Disc: Navigation 6

Disc:

Disc:



# Weapons



Osag straight-bladed longsword 3  
 Claymore                   dmg: 4  
 \_\_\_\_\_                   dmg:  
 \_\_\_\_\_                   dmg:  
 \_\_\_\_\_                   dmg:

Potential: 1

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 10/5 Def: 9 Spd: 8
- ⊕ Offensive  
Atk: 11/6 Def: 8 Spd: 8
- ⊕ Defensive  
Atk: 9/4 Def: 10 Spd: 8
- ⊕ Quick  
Atk: 10/5 Def: 8 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 10 Spd: 8

# Defense:

00000 00000

# Speed:

00000

# Armor:




Plate armor (4)  
 Large shield (1)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

Parry

\_\_\_\_\_  
 \_\_\_\_\_

# Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 9 / 9



# Ogham:



# Exaltation

Score: 15 / 15



# Major miracles:

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



Mineral Flux  
 00000 00000 00000

Vegetal Flux  
 00000 00000 00000

Organic Flux  
 00000 00000 00000

Fossil Flux  
 00000 00000 00000





## History

Birthplace: Gwidre - Ashen Archipelago - Rural

Social class: Nobility

Setbacks: Rumor - Solitude

Viktor Alexeev or Виктор Алексеев was born into a lords family in the ashed archipelago and thus raised to be a knight. While enlisted in the army he was a map keeper and therefore is trained in navigation. While on a campaign his home was sacked and his family was taken hostage. In an unfortunate "accident" his family was killed in a "crossfire". It is rumored that- as soon as he found out he became enraged killing his superior and many other men in the fury.

## Mental health

Mental Resistance: 10

	Balance	Symptom	Syndrom	Madness
TRAUMA :	OOOOOO	OOOOOO	OOOOOO	OOOOOO
Hardening:	OOOOOO	OOOOOO	OOOOOO	OOOOOO

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 6

Instinct : 6

Orientation : Instinctive

Character traits : Quality : Combative

Flaw : Rigid

## Faults

Passion : 5

Subversion : 1

Influence : 3

Doubt : 1

Guilt : 5

## Experience Points

Reste : 5

Total : 100

Highlights : Stalwart defender and protector of innocent lives. becomes enraged and dismisses all other worries throwing away his shield and sword switching over to his claymore sundering his opponents with selfless heavy blows. Cool headed in discussion yet rough in friendship. Defending in combat yet enraged once heavily pained or an ally is hit he will stop at nothing to tear his opponent asunder.

