

# Ombres d'Esteren

## CHARACTER SHEET

Name: Cael Player: M  
 Sex: F Age: 35 Ethnicity: Tri-Kazel Profession: Demorthen  
 Description: \_\_\_\_\_

### Ways

Combativeness: 4  
 Empathy: 5  
 Creativity: 2  
 Reason: 1  
 Conviction: 3

### Advantages

Intuitive  
 Quick

### Disadvantages

Lente desprit

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 0000
Critical	-3 0000
Agony	0



Stamina: 9  
 Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●●●+(COMB:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●OOOO+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●●OOO+(REA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

OOOOO+(REA:1)  
 Bonus: Malus:~1  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

●●●●●+(EMP:5)  
 Bonus: +1 Malus:  
 Disc: Meditation 6  
 Disc: Sigil Rann 6  
 Disc:

### Occultism

OOOOO+(REA:1)  
 Bonus: Malus:~1  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●●O+(REA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●●O+(COMB:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

OOOOO+(EMP:5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

OOOOO+(REA:1)  
 Bonus: Malus:~1  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

OOOOO+(COMB:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

OOOOO+(EMP:5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Staff \_\_\_\_\_ dmg: 2  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

Cà/Tir

- ⊕ Standard  
Atk: 9/4 Def: 11 Spd: 10
- ⊕ Offensive  
Atk: 11/6 Def: 9 Spd: 10
- ⊕ Defensive  
Atk: 7/2 Def: 13 Spd: 10
- ⊕ Quick  
Atk: 9/4 Def: 9 Spd: 12
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 10

# Defense :

00000 00000

# Speed:

00000

# Armor:



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 16 / 16

# Ogham:

 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Exaltation



Score: 9 / 9

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

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# History

Birthplace: Reizh - Region of Candlewood - Rural

Social class: Peasant

Setbacks: Wound - Violence - Poverty

# Mental health

Mental Resistance: 8

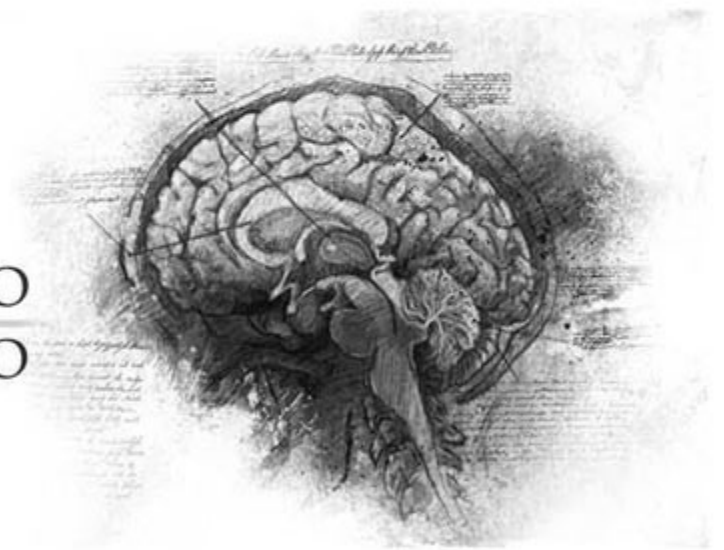
	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 6

Orientation : *Instinctive*

Character traits : *Quality : Traditionalist*

*Flaw : Ascetic*

# Faults

Passion : 4

Subversion : 2

Influence : 5

Doubt : 1

Guilt : 3

# Experience Points

Reste : 0

Total : 100

Highlights :

