

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Benedig**

Player: **Maçad**

Sex: **H** Age: **35** Ethnicity: **Tri-Kazel**

Profession: **Craftsman**

Description: **e**

### Ways

Combativeness: **2**

Empathy: **3**

Creativity: **5**

Reason: **3**

Conviction: **2**

### Advantages

Sturdy

### Disadvantages

Hard of Hearing

Short-sighted

Trauma

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●●●●●+(CREA: 5)

Bonus: Malus:

Disc: Jewelry 6

Disc: Smithing 9

Disc:

### Close Combat

●●●●○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

○○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA: 3)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●○○+(COMB: 2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

●●●●○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

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Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Travel

●○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 Craftsman's hammer    dmg: 2  
 \_\_\_\_\_                    dmg:  
 \_\_\_\_\_                    dmg:  
 \_\_\_\_\_                    dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 5/1 Def: 11 Spd: 5
- ⊕ Offensive  
Atk: 8/4 Def: 8 Spd: 5
- ⊕ Defensive  
Atk: 2/-2 Def: 14 Spd: 5
- ⊕ Quick  
Atk: 5/1 Def: 8 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 5

# Defense:

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# Speed:

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# Armor:



# Equipment

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# Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

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 \_\_\_\_\_  
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# Artifacts

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# Combat arts

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# Resources

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# Rindath



Score: 10 / 10

# Ogham:

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# Exaltation



Score: 6 / 6

# Major miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Craftsman

Setbacks: Wound - Violence - Solitude

e

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 7

Orientation : *Instinctive*

Character traits : *Quality : Resourceful*

*Flaw : Rebellious*

## Faults

*Passion* : 2

*Subversion* : 5

*Influence* : 3

*Doubt* : 3

*Guilt* : 2

## Experience Points

Reste : 5

Total : 100

Highlights : e

