

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Oengus** Player: **Sebastien**  
 Sex: **H** Age: **16** Ethnicity: **Osag** Profession: **Craftsman**  
 Description: \_\_\_\_\_

### Ways

Combativeness: **3**  
 Empathy: **1**  
 Creativity: **5**  
 Reason: **5**  
 Conviction: **1**

### Advantages

Smart  
 Lettré  
 Disadvantages  
 Poor  
 Anosmia  
 Ageusia

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **10**  
 Survival: **3**

## Domains & Disciplines

### Craft

●●●●●+(CREA:5)  
 Bonus: Malus:  
 Disc: Smithing 6  
 Disc: Magientist Tool 6  
 Disc:

### Close Combat

●●○○○+(COMB:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●○○○○+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●●○○○+(REA:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

●●○○○+(REA:5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●○○○○+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

○○○○○+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA:5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●○○○+(REA:5)  
 Bonus: Malus: ~2  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●○○○○+(COMB:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

○○○○○+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

●●●●○+(REA:5)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●○○○○+(COMB:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●○○○○+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Craftsman's hammer      dmg: 2  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 5/4 Def: 11 Spd: 4
- ⊕ Offensive  
Atk: 8/7 Def: 8 Spd: 4
- ⊕ Defensive  
Atk: 2/1 Def: 14 Spd: 4
- ⊕ Quick  
Atk: 5/4 Def: 8 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 4

# Defense:

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 9 / 9



# Ogham:

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation

Score: 3 / 3



# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Reizh - Region of Farl - Rural

Social class: Craftsman

Setbacks:

Après avoir fait une formation de forgeron le temps du voyage est arrivé pour découvrir le monde de la patience dans un compagnonnage.

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 6

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Ingenious

Flaw : Cold

# Faults

Passion : 3

Subversion : 5

Influence : 1

Doubt : 5

Guilt : 1



# Experience Points

Reste : 0

Total : 100

Highlights : Avoir quitté son village pour découvrir le monde