

Les Ombres d'Esteren

CHARACTER SHEET

Name: Karagh

Player: Gops

Sex: H Age: 19 Ethnicity: Osag

Profession: Hunter

Description:

Ways

Combativeness: 3

Empathy: 4

Creativity: 5

Reason: 2

Conviction: 1

Advantages

Nimble

Disadvantages

Shy

Health Condition

Good 0 0 0 0 0

Okay -1 0 0 0 0 0

Bad -2 0 0 0 0

Critical -3 0 0 0 0

Agony 0



Stamina: 10

Survival: 3

Domains & Disciplines

Craft

●●○○○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●●○○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

●●●●○+(EMP:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Erudition

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●●●●●+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultism

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

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Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●○○○○+(COMB:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Relation

○○○○○+(EMP:4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Performance

○○○○○+(CREA:5)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Science

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

●●●●○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

●●○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk dmg: 1
 Bow dmg: 2
 Short sword dmg: 2
 _____ dmg: _____
 _____ dmg: _____

Potential: 3

Combat attitudes

CàC/Tir

⊕ Standard
 Atk: 6/7 Def: 12 Spd: 7
 ⊕ Offensive
 Atk: 9/10 Def: 9 Spd: 7
 ⊕ Defensive
 Atk: 3/4 Def: 15 Spd: 7
 ⊕ Quick
 Atk: 6/7 Def: 9 Spd: 10
 ⊕ Movement
 Atk: 0/0 Def: 15 Spd: 7

Defense :

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Speed:

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Armor:

Leather tunic (1)



⊕ Equipment

⊕ Treasure

0  Ember

0  Azure

0  Frost

Valuables

⊕ Artifacts

⊕ Combat arts

⊕ Resources

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Rindath

Score : 12 / 12



Ogham:



Exaltation

Score : 3 / 3



⊕ Major miracles:

⊕ Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Peasant

Setbacks:

Mental health

Mental Resistance: 6

TRAUMA :

Balance	Symptom	Syndrom	Madness
●●●●●	○○○○○	○○○○○	○○○○○
○	○	○	○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 3

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Resourceful

Flaw : Absent-minded

Faults

Passion : 3

Subversion : 5

Influence : 4

Doubt : 2

Guilt : 1



Experience Points

Reste : 0

Total : 100

Highlights :