

# Ombres d'Esteren

## Character Sheet

Name: Cloupfli

Player: \_\_\_\_\_

Sex: H Age: 29 Ethnicity: Continent

Profession: Spr

Description: \_\_\_\_\_

### Ways

Combativeness: 4

Empathy: 2

Creativity: 3

Reason: 5

Conviction: 1

### Advantages

Charismatic

Lettre

### Disadvantages

Enemy

Phobia

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 9

Survival: 3

## Domains & Disciplines

### Craft

000000+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:5)

Bonus: Malus:

Disc: Observation 6

Disc: Acute Senses 6

Disc:

### Prayer

000000+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Continental gladius      dmg: 2

\_\_\_\_\_      dmg: \_\_\_\_\_

\_\_\_\_\_      dmg: \_\_\_\_\_

\_\_\_\_\_      dmg: \_\_\_\_\_

Potential: 2

## Combat attitudes

CàC/Tir

- ⊗ Standard  
Atk: 8/4 Def: 12 Spd: 6
- ⊗ Offensive  
Atk: 10/6 Def: 10 Spd: 6
- ⊗ Defensive  
Atk: 6/2 Def: 14 Spd: 6
- ⊗ Quick  
Atk: 8/4 Def: 10 Spd: 8
- ⊗ Movement  
Atk: 0/0 Def: 14 Spd: 6

## Defense :

000000 000000

## Speed:

000000

## Armor:

Studded leather tunic (2)



## ⊗ Equipment

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Artifacts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Combat arts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Resources

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00000 00000 00000

00000 00000 00000

## Rindath

Score : 9 / 9



## Ogham:



## Exaltation

Score : 3 / 3



## ❄ Major miracles:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ❄ Minor miracles:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Flux



### Mineral Flux

00000 00000 00000

### Vegetal Flux

00000 00000 00000

### Organic Flux

00000 00000 00000

### Fossil Flux

00000 00000 00000





## History

Birthplace: Reizh - Region of Baldh-Ruoeh - Urbain

Social class: Nobility

Setbacks: Wound - Adversary

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 6

Instinct : 7

Orientation : *Instinctive*

Character traits : **Quality : Ingenious**

**Flaw : Insensitive**

## Faults

**Passion :** 4

**Subversion :** 3

**Influence :** 2

**Doubt :** 5

**Guilt :** 1

## Experience Points

Reste : 0

Total : 100

Highlights :

