

# Ombres d'Esteren

## CHARACTER SHEET

Name: dqtfh Player: gh  
 Sex: H Age: 28 Ethnicity: Tri-Kazel Profession: Occultist  
 Description: fdsgh

### Ways

Combativeness: 2  
 Empathy: 5  
 Creativity: 4  
 Reason: 2  
 Conviction: 2

### Advantages

Smart  
 Lettré  
 Disadvantages  
 Feeble  
 Awkward

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 8  
 Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

OOOOO+(COMB: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●OOO+(EMP: 5)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Erudition

●●●●O+(REA: 2)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

OOOOO+(REA: 2)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●OOOO+(EMP: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthèn Mys.

●OOOO+(EMP: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

●●●●●+(REA: 2)  
 Bonus: +1 Malus:  
 Disc: Interpreting dreams 6  
 Disc: Mental phenomena 6  
 Disc:

### Perception

●OOOO+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

OOOOO+(COMB: 2)  
 Bonus: Malus: ~2  
 Disc:  
 Disc:  
 Disc:

### Relation

●●●OO+(EMP: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

●●●OO+(REA: 2)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●OOOO+(COMB: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

OOOOO+(EMP: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Staff                      dmg: 2  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:

Potential: 2

# Combat attitudes

Cà/Tir

- ⊕ Standard  
Atk: 2/3 Def: 11 Spd: 7
- ⊕ Offensive  
Atk: 4/5 Def: 9 Spd: 7
- ⊕ Defensive  
Atk: 0/1 Def: 13 Spd: 7
- ⊕ Quick  
Atk: 2/3 Def: 9 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 7

# Defense :

00000 00000

# Speed:

00000

# Armor:



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0      ⊕ Ember  
 0      ⊕ Azure  
 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 11 / 11

# Ogham:

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score: 6 / 6

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000





# History

Birthplace: Gwidre - Northwest of the Mör Roimh - Rural

Social class: Middle class

Setbacks: Illness - Solitude

fdgh

# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 6

Orientation : *Instinctive*

Character traits : *Quality : Receptive*

*Flaw : Fearful*

# Faults

Passion : 2

Subversion : 4

Influence : 5

Doubt : 2

Guilt : 2

# Experience Points

Reste : 60

Total : 100

Highlights : fgh

