

# Ombres d'Esteren

## CHARACTER SHEET

Name: Gort Player: Michael  
 Sex: H Age: 21 Ethnicity: Osag Profession: Fighter  
 Description: Overly large, stupid looking but not ugly

### Ways

Combativeness: 5  
 Empathy: 2  
 Creativity: 1  
 Reason: 3  
 Conviction: 4

### Advantages

Good Health  
 Sturdy  
 Strong x2

### Disadvantages

Slow Witted

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 11  
 Survival: 3

## Domains & Disciplines

### Craft

●○○○○+(CREA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●●●+(COMB:5)  
 Bonus: +2 Malus:  
 Disc: Unarmed Fighting 6  
 Disc:  
 Disc:

### Stealth

○○○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

○○○○○+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA:3)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

○○○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA:3)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Perception

●●○○○+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●●●+(COMB:5)  
 Bonus: +3 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●○○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

○○○○○+(REA:3)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

○○○○○+(COMB:5)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●●○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

\_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 1

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 12/7 Def: 10 Spd: 7
- ⊕ Offensive  
Atk: 13/8 Def: 9 Spd: 7
- ⊕ Defensive  
Atk: 11/6 Def: 11 Spd: 7
- ⊕ Quick  
Atk: 12/7 Def: 9 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 11 Spd: 7

# Defense :

00000 00000

# Speed:

00000

# Armor:

Studded leather tunic (2)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 8 / 8



# Ogham:

 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Exaltation

Score: 12 / 12



# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

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## History

Birthplace: Taol-Kaer - Lands of Deas - Urbain

Social class: Peasant

Setbacks: Adversary

Born into the streets, I worked my way up to being a tough/boddyguard for a local tax collector. I am shrewd and ensure that all pay no matter their situation. They will pay in some way.

## Mental health

Mental Resistance: 9

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○○	○○○○○○	○○○○○○
Hardening:	○○○○○○	○○○○○○	○○○○○○	○○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 7

Instinct : 6

Orientation : Rationnelle

Character traits : Quality : Combative

Flaw : Overzealous

## Faults

Passion : 5

Subversion : 1

Influence : 2

Doubt : 3

Guilt : 4

## Experience Points

Reste : 0

Total : 100

Highlights : I look for those who I see a leader and latch onto them. They become my new leader.

