

# Les Ombres d'Esteren

## CHARACTER SHEET

Name: **Silk**

Player: **Emilie**

Sex: **H** Age: **22** Ethnicity: **Tri-Kazel**

Profession: **Merchant**

Description: **Grand, mince, blond, yeux verts**

### Ways

Combativeness: **2**

Empathy: **5**

Creativity: **3**

Reason: **4**

Conviction: **1**

### Advantages

Financial Ease **2**

Lettre

### Disadvantages

Enemy

### Health Condition

Good 0 0 0 0 0

Okay -1 0 0 0 0 0

Bad -2 0 0 0 0

Critical -3 0 0 0 0

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●●●●●○+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●○○○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●●●●○+(REA:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●○○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

○○○○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

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Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

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Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●○○○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●○+(EMP:5)

Bonus: Malus:

Disc: Persuasion

6

Disc:

Disc:

### Performance

●●○○○○○+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

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Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●○○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:



## Weapons

Dagger, knife, dirk      dmg: 1

Craftsman's hammer      dmg: 2

Staff      dmg: 2

dmg:

dmg:

Potential: 2

## Combat attitudes

CàC/Tir

⊗ Standard  
Atk: 3/2 Def: 14 Spd: 7

⊗ Offensive  
Atk: 5/4 Def: 12 Spd: 7

⊗ Defensive  
Atk: 1/0 Def: 16 Spd: 7

⊗ Quick  
Atk: 3/2 Def: 12 Spd: 9

⊗ Movement  
Atk: 0/0 Def: 16 Spd: 7

## Defense :

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## Speed:

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## Armor:

Hilderin shield (1)

Leather tunic (1)



## ⊗ Equipment

## ⊗ Treasure

0      ⊗ Ember

0      ⊗ Azure

5      ⊗ Frost

## Valuables

## ⊗ Artifacts

## ⊗ Combat arts

## ⊗ Resources

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## Rindath

Score : 10 / 10



## Ogham:



## Exaltation

Score : 3 / 3



## ⊗ Major miracles:

## ⊗ Minor miracles:

## Flux



### Mineral Flux

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### Vegetal Flux

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### Organic Flux

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### Fossil Flux

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## History

Birthplace: Reizh - Region of the Alliance Bridge - Urbain

Social class: Middle class

Setbacks: Adversary

Famille d'artisan, plutôt nomade, qui a réussi sa vie en vendant un produit phare (à définir) à travers tout le pays. Volonté de continuer sur les routes et de vendre. Relativement bonne réputation.

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	OOOOOO	OOOOOO	OOOOOO	OOOOOO
Hardening:	OOOOOO	OOOOOO	OOOOOO	OOOOOO

Disorder: **Hystérie**

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 5

Orientation : **Rationnelle**

Character traits : **Quality : Focused**

**Flaw : Overcautious**

## Faults

**Passion :** 2

**Subversion :** 3

**Influence :** 5

**Doubt :** 4

**Guilt :** 1

## Experience Points

Reste : 20

Total : 100

**Highlights :** Un des plus jeunes vendeurs ambulants dans le pays. Famille notable dans le commerce de la région. Pas de signe particulier, à part une cicatrice sur le torse, suite à un malentendu avec un commerçant des montagnes (qui était ivre au moment de la transaction).

