

# Ombres d'Esteren

## CHARACTER SHEET

Name: Quinn

Player: Rhiannon

Sex: H Age: 22 Ethnicity: Tarish

Profession: Spy

Description: Unsuspecting Spy

### Ways

Combativeness: 2

Empathy: 2

Creativity: 4

Reason: 5

Conviction: 2

### Advantages

Strong Mind

Intuitive

Lucky

### Disadvantages

Phobia

Shy

### Health Condition

Good 0 0 0 0 0

Okay -1 0 0 0 0 0

Bad -2 0 0 0 0

Critical -3 0 0 0 0

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

●○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

○○○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●●●○+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

○○○○○+(EMP: 2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Occultism

○○○○○+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA: 5)

Bonus: Malus:

Disc: Observation 6

Disc:

Disc:

### Prayer

○○○○○+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

○○○○○+(EMP: 2)

Bonus: +1 Malus: ~1

Disc:

Disc:

Disc:

### Performance

●○○○○+(CREA: 4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●○○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP: 2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Bow                              dmg: 2  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:

Potential: 2

# Combat attitudes

Cà/Tir

- ⊕ Standard  
Atk: 2/3 Def: 12 Spd: 4
- ⊕ Offensive  
Atk: 4/5 Def: 10 Spd: 4
- ⊕ Defensive  
Atk: 0/1 Def: 14 Spd: 4
- ⊕ Quick  
Atk: 2/3 Def: 10 Spd: 6
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 4

# Defense :

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# Speed:

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# Armor:



# ⊕ Equipment

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 \_\_\_\_\_  
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 \_\_\_\_\_  
 \_\_\_\_\_  
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# ⊕ Treasure

0      ⊕ Ember  
 0      ⊕ Azure  
 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

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 \_\_\_\_\_  
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# ⊕ Resources

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# Rindath



Score: 8 / 8

# Ogham:



# Exaltation



Score: 6 / 6

# ⊕ Major miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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## History

Birthplace: Taol-Kaer - Cairns' Islands - Rural

Social class: Middle class

Setbacks: Violence

Quinn is a quiet young man from a wealthy family. His parents and twin sister died when he was young and he learned to live on his own. While having to survive alone he became quite good at being unseen. He was witness to his parents and sisters horrific deaths and the continue to haunt him with hallucinations daily.

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 7

Instinct : 6

Orientation : Rationnelle

Character traits : Quality : Independant

Flaw : Rebellious

## Faults

Passion : 2

Subversion : 4

Influence : 2

Doubt : 5

Guilt : 2

## Experience Points

Reste : 40

Total : 100

Highlights : Quinn has piercing blue eyes and golden blonde hair that attracts people to him and this is one of the many reasons he would rather go unseen.

