

Name: Slgamor

Player: Daniel

Sex: H Age: 19 Ethnicity: Tri-Kazel

Profession: Craftsman

Description: Tall and skinny but very smart on his feet and a tinkerer

Ways (XX

Combativeness: 3

Empathy:

Creativity:

Reason: 5

Conviction 2

Advantages 👹

Bonne vue

Smart

Lucky Lettré

Disadvantages

Fragile

Dealth Condition

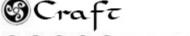
Good		00000
Okay	-1	00000
Bad	-2	0000
Critical	-3	0000
Agony		O



Stamina: 10

Survival: 2

Domains & Disciplines



+(CREA: 4)

Malus:

Bonus: Disc:

Disc: Disc:

Magience

 \bullet 0000+(REA: 5)

Bonus: +2 Malus: Disc:

Disc: Disc:

(3) Close Combat

●0000+(COMB: 3)

Malus: Bonus: Disc:

Disc: Disc:

@ Stealth

OOOO+(EMP:1)Malus:

Bonus: Disc: Disc: Disc:

@ Frudition

00000+(REA:5)

Malus:

Bonus: Disc: Disc: Disc:

🚱 Natural env.

 \bullet OOOO+(EMP: 1)

Malus:

Bonus: Disc: Disc: Disc:

@Demorthèn Mys.

 \bullet OOOO+(EMP:1) Malus:

Bonus: Disc: Disc: Disc:

@ Occultism

● ● O O O + (REA: 5)

Bonus: +1 Malus: Disc: Disc:

Disc:

@ Perception

00000 + (REA: 5)

Bonus: +1 Malus: Disc: Disc: Disc:

Prayer

00000+(conv. 2) Malus:

Bonus: Disc: Disc: Disc:

@ Feats

● ● O O O + (COMB: 3)

Bonus: Malus: Disc: Disc: Disc:

@ Relation

OOOOO+(EMP:1)

Malus: Bonus: Disc: Disc: Disc:

Performance

OOOOO+(CREA: 4)

Bonus: Malus: Disc: Disc: Disc:

Science

O + (REA: 5)

Bonus: +1 Malus: Disc:

Disc: Disc:

Shooting & throw.

● O O O O + (COMB: 3)

Bonus: +1 Malus: Disc: Disc: Disc:

@ Travel

OOOOO+(EMP:1)

Malus: Bonus: Disc: Disc: Disc:

Dagger, knife, dirk dmg: 1 Craftsman's hammer dmg: 2 Short bow dmg: 2 dmg: dmg: Dozenzial: 2	Combat attitudes CàC/Tir Standard Atk: 4/5 Def: 11 Spd: 4 Coffensive Atk: 6/7 Def: 9 Spd: 4 Coffensive Atk: 2/3 Def: 13 Spd: 4 Cuick Atk: 4/5 Def: 9 Spd: 6 Covement Atk: 0/0 Def: 13 Spd: 4	Defense: 00000 00000 Speed: 00000 Armor: Studded leather tunic (2)			
© Equipment		Treasure O A Ember O A Azure O Frost Valuables			
Artifacts	Combat arts	00000 00000 00000			
Rindath Score: 8/8 Ogham:	Exaltation \$\frac{1}{2} \text{Score: 6/6} \$\frac{1}{2} \text{Major miracles}	Mineral Flux 00000 00000 00000 Vegetal Flux 00000 00000 00000 Organic Flux 00000 00000 00000			
	Minor miracles				



Birthplace: Taol-Kaer - Dukedom of Tulq - Rural

Social class: Craftsman

Setbacks:

youngest of 4 siblings.	became the outcast and	left as early as	possible to become	a smith and start h	nis own life, mal	king a few friends

along the way.

@ Mental health

Mental Resistance: 7

TRAUMA: OOOOO OOOOO OOOOO

Hardening: 00000 00000 00000 00000

Disorder: Obsession

Str./Weak:

Scarring:

Special Ability:



Conscience: 7 Instinct: 7

Orientation: Instinctive

Character traits: Quality: Inventive

Flaw: Immoral

Daults &

Passion: 3

Subversion: 4

Influence: 1

Doubt: 5

Guilt: 2



Highlights: Disdain for family.