

Name: Edrik

Sex: H Age: 19 Ethnicity: Tri-Kazel

Player: Chris

Profession: Rogue

Description: Sly hunter

Ways (XX

Combativeness: 5

Empathy:

Creativity:

Reason: 3

Conviction 2

Advantages 🕲

Nimble

Quick

Disadvantages

Poor

Dealth Condition

Good	00000
Okay -1	00000
Bad -2	0000
Critical -3	0000
Agony	O



Stamina: 10

Survival: 3

Domains & Disciplines

OOOOO+(CREA: 4)

Malus:

🚱 Close Combat

Malus:

OO+(COMB: 5)

Bonus: Disc:

Disc:

Disc:

Bonus:

Disc:

Disc:

Disc:

Magience

00000 + (REA: 3)Malus:

🚱 Natural env.

Malus:

OO + (EMP: 1)

Bonus: Disc:

Disc: Disc:

Bonus:

Disc:

Disc:

Disc:

@ Perception

OO+(REA:3)

Bonus: Disc:

Disc:

Malus:

00000+(conv. 2)

Malus:

Disc:

Bonus:

Disc:

Disc:

Disc:

Science

00000+(REA: 3)

Malus:

Performance

OOOOO+(CREA: 4)

Malus:

Bonus:

Bonus:

Disc:

Disc:

Disc:

Disc: Disc: Disc:

3 Stealth

 $\bullet \bullet \bullet \bullet \bullet + (EMP:1)$

Bonus: +1 Malus: Disc: Stealth

@ Frudition

●0000+(REA:3)

Malus:

Disc: Disc:

Bonus:

Disc:

Disc:

Disc:

@Demorthèn Mys.

OOOOO+(EMP:1)

Bonus:

Disc:

Malus:

Disc: Disc:

6

Bonus: +1 Malus:

Disc:

@ Occultism

00000+(REA: 3) Malus:

Bonus: Disc:

Disc: Disc:

@ Feats

Prayer

•••OO+(COMB: 5)

Disc: Disc:

@ Relation

 \bullet O O O O + (EMP:1)

Malus: Bonus:

Disc: Disc: Disc:

Shooting & throw.

● O O O O + (COMB: 5)

Malus: Bonus: Disc: Disc: Disc:

@ Travel

 $\bullet \bullet OOO + (EMP:1)$

Bonus: Malus: Disc: Disc:

Dagger, knife, dirk dmg: 1 Short bow dmg: 2 dmg: dmg: dmg: 2	Cac/Tir Standard Atk: 8/6 Def: 10 Spd: 7 Combat attitudes CàC/Tir Standard Atk: 8/6 Def: 10 Spd: 7 Combat attitudes CàC/Tir Standard Atk: 8/6 Def: 10 Spd: 7 Combat Atk: 10/8 Def: 12 Spd: 7 Combat Atk: 10/8 Def: 12 Spd: 7 Combat Atk: 6/4 Def: 12 Spd: 7 Combat Atk: 8/6 Def: 8 Spd: 9 Combat Atk: 8/6 Def: 12 Spd: 7	Defense: 00000 00000 Speed: 00000 Armor: Studded leather tunic (2)
© Equipment		Treasure O & Ember O & Azure O & Frost Valuables
Artifacts	Combaz arzs	00000 00000 00000
Rindath Score: 10/10 Ogham:	Exaltation \$\\\ Score: 6/6 \$\\\Major miracles	Mineral Flux 00000 00000 00000 Vegetal Flux 00000 00000 00000



Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Deasant

Setbacks:

Edrik always had a predisposition for trouble	He was know for stealing sweats as a child	d. The village used this to their advantage		

teaching him to be a exceptional stealth hunter. His light feet and quick reflexes made him a natural.				

@ Mental health

Mental Resistance: 7

TRAUMA: •••• 0 0000 0000 0000 Madness
Hardening: 00000 0000 0000 00000

Disorder: Paranoï a

Str./Weak:

Scarring:

Special Ability:



Conscience: 5 Instinct: 9

Orientation: Instinctive

Character traits : Quality : Resourceful

Flaw: Insensitive



Passion: 5

Subversion: 4

Influence: 1

Doubt: 3

Guilt: 2



