

# O<sup>1<sup>st</sup></sup> Ombres d'Esteren

## CHARACTER SHEET

Name: **Edrik**

Player: **Chris**

Sex: **H** Age: **19** Ethnicity: **Tri-Kazel**

Profession: **Rogue**

Description: **Sly hunter**

### Ways

Combativeness: **5**

Empathy: **1**

Creativity: **4**

Reason: **3**

Conviction: **2**

### Advantages

Nimble

Quick

### Disadvantages

Poor

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●O+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●+(EMP: 1)

Bonus: +1 Malus:

Disc: Stealth

Disc:

Disc:

### Érudition

●OOOO+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●O+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●O+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●O+(COMB: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

●OOOO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●OOOO+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●OOO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons



Dagger, knife, dirk      dmg: 1  
 Short bow                    dmg: 2  
 \_\_\_\_\_                    dmg:  
 \_\_\_\_\_                    dmg:  
 \_\_\_\_\_                    dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 8/6 Def: 10 Spd: 7
- ⊕ Offensive  
Atk: 10/8 Def: 8 Spd: 7
- ⊕ Defensive  
Atk: 6/4 Def: 12 Spd: 7
- ⊕ Quick  
Atk: 8/6 Def: 8 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 7

# Defense :

00000 00000

# Speed:

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# Armor:

Studded leather tunic (2)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
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 \_\_\_\_\_

# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

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 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 10 / 10

# Ogham:

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- 
- 
- 
- 
- 

# Exaltation



Score: 6 / 6

# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Peasant

Setbacks:

Edrik always had a predisposition for trouble. He was know for stealing sweats as a child. The village used this to their advantage, teaching him to be a exceptional stealth hunter. His light feet and quick reflexes made him a natural.

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoï a

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Resourceful

Flaw : Insensitive

## Faults

Passion : 5

Subversion : 4

Influence : 1

Doubt : 3

Guilt : 2

## Experience Points

Reste : 0

Total : 100

Highlights :

