

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Ruaud Mac Lure**

Player: **Raz**

Sex: **H** Age: **21** Ethnicity: **Tri-Kazel**

Profession: **Hunter**

Description: **Brown long hair clumsily hangs over face, hazel eyes, wears sturdy leathers and clothing of du**

### Ways

Combativeness: **4**

Empathy: **5**

Creativity: **2**

Reason: **2**

Conviction: **2**

### Advantages

Sturdy

Strong

### Disadvantages

Enemy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **11**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB: 4)

Bonus: +1 Malus:

Disc: Axes 6

Disc:

Disc:

### Stealth

OOOOO+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●OOOO+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 5)

Bonus: Malus:

Disc: Tracking 6

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●OOOO+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●O+(COMB: 4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Relation

●●●●O+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●O+(COMB: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

OOOOO+(EMP: 5)


Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons

 Dagger, knife, dirk	dmg: 1
Bow	dmg: 2
Battleaxe	dmg: 3
Short sword	dmg: 2
	dmg:
<b>Potential: 2</b>	

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 10/8 Def: 12 Spd: 9
- ⊕ Offensive  
Atk: 12/10 Def: 10 Spd: 9
- ⊕ Defensive  
Atk: 8/6 Def: 14 Spd: 9
- ⊕ Quick  
Atk: 10/8 Def: 10 Spd: 11
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 9

# Defense :

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# Speed:

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# Armor:

Studded leather tunic (2)



# ⊕ Equipment

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# ⊕ Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

Two-weapon Fighting

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# ⊕ Resources

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# Rindath



Score : 11 / 11

# Ogham:



# Exaltation



Score : 6 / 6

# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Nobility

Setbacks: Rumor

Born in a noble family holding a sizable farmstead located in the rural countryside of the Dukedom of Dúlan. Ruaud is the youngest of his siblings, not in line for inheritance, however, expected to take a role in the protection of the province and safeguard the sovereignty of the king of Taol-Kaer. Bored by his lack of duties, Ruaud spends the majority of his time hunting game or carousing with travelers and outsiders when they are around. There are those that dislike Ruaud due to the fact that he's often regarded as being too open-minded and accepting of outsiders and as an opportunist noble that have gained him an enemy or two. To make matters worse, shadowy rumors are whispered about the young man.(...)

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Exaltation*

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience : 4

Instinct : 6

Orientation : *Instinctive*

Character traits : *Quality : Open-minded*

*Flaw : Opportunistic*

## Faults

*Passion : 4*

*Subversion : 2*

*Influence : 5*

*Doubt : 2*

*Guilt : 2*

## Experience Points

Reste : 0

Total : 100

**Highlights :** Ruad has a captivating nature of strength and vigor, as well as his successes in hunting, are revered by the locals and on many occasions people will count on his good nature in times of need. Ruaud is fond of stories of King Hild of Taol-Kaer, the inspiration of the founding of the Hilderins, and of his passion and prowess for the hunt prior to his ascension to the throne. However, the rigid militaristic hierarchy and lifestyle of a Hilderin isn't one he desires to abide by nor does he wish to be some martyr killed by Feondas.

