

# Ombres d'Esteren

## Character Sheet

Name: Ruaud Mac Lure

Player: Raz

Sex: H Age: 21 Ethnicity: Tri-Kazel

Profession: Hunter

Description: Brown, long hair clumsily hangs over face, haze eyes, wears sturdy leathers and clothing of dul

### Ways

Combativeness: 4

Empathy: 5

Creativity: 1

Reason: 2

Conviction: 3

### Advantages

Sturdy

Strong

### Disadvantages

Enemy

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 11

Survival: 3

## Domains & Disciplines

### Craft

000000+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:4)

Bonus: +1 Malus:

Disc: Axes

6

Disc:

Disc:

### Natural env.

000000+(EMP:5)

Bonus: Malus:

Disc: Tracking

6

Disc:

Disc:

### Prayer

000000+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys

000000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Shooting & throw

000000+(COMB:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Erudition

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Bow                              dmg: 2

Battleaxe                      dmg: 3

Short sword                    dmg: 2

   dmg:

Potential: 1

## Combat attitudes

CàC/Tir

⊕ Standard  
Atk: 10/8 Def: 12 Spd: 9

⊕ Offensive  
Atk: 11/9 Def: 11 Spd: 9

⊕ Defensive  
Atk: 9/7 Def: 13 Spd: 9

⊕ Quick  
Atk: 10/8 Def: 11 Spd: 10

⊕ Movement  
Atk: 0/0 Def: 13 Spd: 9

## Defense:

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## Speed:

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## Armor:

Studded leather tunic (2)



## ⊕ Equipment

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## ⊕ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

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## ⊕ Artifacts

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## ⊕ Combat arts

Two-weapon fighting

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## ⊕ Resources

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## Rindath

Score: 10 / 10




Ogham:



## Exaltation

Score: 9 / 9




 Major miracles:

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 Minor miracles:

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## Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

00000 00000 00000

Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Nobility

Setbacks: Rumor

Born in a noble family holding a sizable farmstead located in the rural countryside of the Dukedom of Dúlan. Ruaud is the youngest of his siblings, not in line for inheritance, however, expected to take a role in the protection of the province and safeguard the sovereignty of the king of Taol-Kaer. Bored by his lack of duties, Ruaud spends the majority of his time hunting game or carousing with travelers and outsiders when they are around. -- Unfortunately there are those that dislike Ruaud due to the fact that he's often regarded as being too open-minded and accepting of outsiders and as an opportunist noble. To make matters worse, shadowy rumors are whispered about the young man that have gained him an enemy or two.(...)

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	OOOOOO	OOOOOO	OOOOOO	OOOOOO
Hardening:	OOOOOO	OOOOOO	OOOOOO	OOOOOO

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 5

Orientation : Rationnelle

Character traits : Quality : Open-minded

Flaw : Opportunistic

## Faults

Passion : 4

Subversion : 1

Influence : 5

Doubt : 2

Guilt : 3

## Experience Points

Reste : 0

Total : 100

**Highlights :** Ruaud has a captivating nature of strength and vigor, as well as his successes in hunting, are revered by the locals and on many occasions people will count on his good nature in times of need. -- Ruaud is fond of stories of King Hild of Taol-Kaer, the inspiration of the founding of the Hilderins, and of his passion and prowess for the hunt before his ascension to the throne. However, the rigid militaristic hierarchy and lifestyle of a Hilderin isn't one he desires to abide by nor does he wish to be some martyr killed by Feondas.

