

Les Ombres d'Esteren

CHARACTER SHEET

Name: **Ruaud Mac Lure**

Player: **Raz**

Sex: **H** Age: **21** Ethnicity: **Tri-Kazel**

Profession: **Hunter**

Description: **Brown, long hair clumsily hangs over face, haze eyes, wears sturdy leathers and clothing of dul**

Ways

Combativeness: **4**

Empathy: **5**

Creativity: **1**

Reason: **2**

Conviction: **3**

Advantages

Sturdy

Strong

Disadvantages

Enemy

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **11**

Survival: **3**

Domains & Disciplines

Craft

OOOOO+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●●●●+(COMB:4)

Bonus: +1 Malus:

Disc: Axes 6

Disc:

Disc:

Stealth

OOOOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

●OOOO+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

OOOOO+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●●●●●+(EMP:5)

Bonus: Malus:

Disc: Tracking 6

Disc:

Disc:

Demorthèn Mys.

OOOOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

OOOOO+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●OOOO+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

OOOOO+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●●●●O+(COMB:4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

Relation

●●●●O+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

OOOOO+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

OOOOO+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

●●●●O+(COMB:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Travel

OOOOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Weapons



Dagger, knife, dirk dmg: 1
 Bow dmg: 2
 Battleaxe dmg: 3
 Short sword dmg: 2
 dmg:

Potential: 1

Combat attitudes

CàC/Tir

⊗ Standard
 Atk: 10/8 Def: 12 Spd: 9
 ⊗ Offensive
 Atk: 11/9 Def: 11 Spd: 9
 ⊗ Defensive
 Atk: 9/7 Def: 13 Spd: 9
 ⊗ Quick
 Atk: 10/8 Def: 11 Spd: 10
 ⊗ Movement
 Atk: 0/0 Def: 13 Spd: 9

Defense:

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Speed:

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Armor:

Studded leather tunic (2)



⊗ Equipment

⊗ Treasure

0  Ember
 0  Azure
 0  Frost

Valuables

⊗ Artifacts

⊗ Combat arts

Two-weapon fighting

⊗ Resources

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 00000 00000 00000
 00000 00000 00000

Rindath



Score: 10 / 10

Ogham:



Exaltation



Score: 9 / 9

⊗ Major miracles:

⊗ Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Nobility

Setbacks: Rumor

Born in a noble family holding a sizable farmstead located in the rural countryside of the Dukedom of Dúlan. Ruaud is the youngest of his siblings, not in line for inheritance, however, expected to take a role in the protection of the province and safeguard the sovereignty of the king of Taol-Kaer. Bored by his lack of duties, Ruaud spends the majority of his time hunting game or carousing with travelers and outsiders when they are around. -- Unfortunately there are those that dislike Ruaud due to the fact that he's often regarded as being too open-minded and accepting of outsiders and as an opportunist noble. To make matters worse, shadowy rumors are whispered about the young man that have gained him an enemy or two.(...)

Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	OOOOOO	OOOOOO	OOOOOO	OOOOOO
Hardening:	OOOOOO	OOOOOO	OOOOOO	OOOOOO

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 5

Instinct : 5

Orientation : Rationnelle

Character traits : Quality : Open-minded

Flaw : Opportunistic

Faults

Passion : 4

Subversion : 1

Influence : 5

Doubt : 2

Guilt : 3

Experience Points

Reste : 0

Total : 100

Highlights : Ruad has a captivating nature of strength and vigor, as well as his successes in hunting, are revered by the locals and on many occasions people will count on his good nature in times of need. -- Ruaud is fond of stories of King Hild of Taol-Kaer, the inspiration of the founding of the Hilderins, and of his passion and prowess for the hunt before his ascension to the throne. However, the rigid militaristic hierarchy and lifestyle of a Hilderin isn't one he desires to abide by nor does he wish to be some martyr killed by Feondas.

