

# O<sup>13</sup>MBRES d'ESTEREN

## CHARACTER SHEET

Name: **Mostha**

Player: **Rems**

Sex: **F** Age: **23** Ethnicity: **Tri-Kazel**

Profession: **Craftsman**

Description: \_\_\_\_\_

### Ways

Combativeness: **2**

Empathy: **4**

Creativity: **5**

Reason: **1**

Conviction: **3**

### Advantages

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●●●●●+(CREA:5)

Bonus: Malus:

Disc: Jewelry **6**

Disc: Smithing **6**

Disc:

### Close Combat

●○○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

●●○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

●○○○○+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●○○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons



Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 3/2 Def: 10 Spd: 6
- ⊕ Offensive  
Atk: 6/5 Def: 7 Spd: 6
- ⊕ Defensive  
Atk: 0/-1 Def: 13 Spd: 6
- ⊕ Quick  
Atk: 3/2 Def: 7 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 6

# Defense:

00000 00000

# Speed:

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# Armor:



# Equipment

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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
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 \_\_\_\_\_

# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
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# Combat arts

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 \_\_\_\_\_  
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# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 11 / 11



# Ogham:



# Exaltation

Score: 9 / 9



# Major miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

00000 00000 00000

## Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Tulg - Urbain

Social class: Craftsman

Setbacks: Solitude

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 4

Instinct : 7

Orientation : *Instinctive*

Character traits : *Quality : Funny*

*Flaw : Sad*

## Faults

Passion : 2

Subversion : 5

Influence : 4

Doubt : 1

Guilt : 3

## Experience Points

Reste : 40

Total : 100

Highlights :

