

Ombres d'Esteren

CHARACTER SHEET

Name: **Asher O'ther** Player: **Bryon**
 Sex: **H** Age: **23** Ethnicity: **Tri-Kazel** Profession: **Investigator**
 Description : Avg build, hazel eyes, Brown hair, and fair compl

Ways

Combativeness: **2**
 Empathy: **2**
 Creativity: **3**
 Reason: **5**
 Conviction: **3**

Advantages

Financial Ease 1
 Good Health
 Lettré

Disadvantages

Obtuse
 Trauma

Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **10**
 Survival: **3**

Domains & Disciplines

Craft

●○○○○+(CREA:3)
 Bonus : Malus :
 Disc :
 Disc :
 Disc :

Close Combat

●○○○○+(COMB:2)
 Bonus : Malus :
 Disc :
 Disc :
 Disc :

Stealth

●●○○○+(EMP:2)
 Bonus : Malus :
 Disc :
 Disc :
 Disc :

Erudition

●●●●●+(REA:5)
 Bonus : +1 Malus :
 Disc : Geography **6**
 Disc :
 Disc :

Magience

○○○○○+(REA:5)
 Bonus : Malus :
 Disc :
 Disc :
 Disc :

Natural env.

●○○○○+(EMP:2)
 Bonus : Malus :
 Disc :
 Disc :
 Disc :

Demorthen Mys.

○○○○○+(EMP:2)
 Bonus : Malus : ~1
 Disc :
 Disc :
 Disc :

Occultism

●○○○○+(REA:5)
 Bonus : Malus :
 Disc :
 Disc :
 Disc :

Perception

●●●●●+(REA:5)
 Bonus : Malus :
 Disc :
 Disc :
 Disc :

Prayer

○○○○○+(CONV:3)
 Bonus : Malus :
 Disc :
 Disc :
 Disc :

Feats

●○○○○+(COMB:2)
 Bonus : Malus :
 Disc :
 Disc :
 Disc :

Relation

●●●○○+(EMP:2)
 Bonus : Malus : ~1
 Disc :
 Disc :
 Disc :

Performance

○○○○○+(CREA:3)
 Bonus : Malus :
 Disc :
 Disc :
 Disc :

Science

○○○○○+(REA:5)
 Bonus : Malus :
 Disc :
 Disc :
 Disc :

Shooting & throw.

●●○○○+(COMB:2)
 Bonus : Malus :
 Disc :
 Disc :
 Disc :

Travel

○○○○○+(EMP:2)
 Bonus : Malus : ~1
 Disc :
 Disc :
 Disc :



Weapons

Dagger, knife, dirk dmg: 1
 Crossbow dmg: 2
 Short sword dmg: 2
 _____ dmg:
 _____ dmg:

Potential: 2

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 3/4 Def: 12 Spd: 4
- ⊕ Offensive
Atk: 5/6 Def: 10 Spd: 4
- ⊕ Defensive
Atk: 1/2 Def: 14 Spd: 4
- ⊕ Quick
Atk: 3/4 Def: 10 Spd: 6
- ⊕ Movement
Atk: 0/0 Def: 14 Spd: 4

Defense :

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Speed:

00000

Armor:

Studded leather tunic (2)



⊕ Equipment

⊕ Treasure

0 ⊕ Ember

0 ⊕ Azure

2 ⊕ Frost

Valuables

⊕ Artifacts

⊕ Combat arts

⊕ Resources

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 00000 00000 00000
 00000 00000 00000

Rindath



Score: 7 / 7

Ogham:



Exaltation



Score: 9 / 9

⊕ Major miracles:

⊕ Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

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History

Birthplace: Taol-Kaer - Dukedom of Gorm - Urbain

Social class: Middle class

Setbacks: Solitude

His family owns and operates a fishing fleet and several fish merchants throughout the Traz-Kazel region. When Asher was 15 his father Jorgen and older brother Rieg left on a family's right of passage where Rieg would captain his own boat and oversee a trip of three ships on a trip near the Isle of Cairns. However, his father, brother, the crews, and the ship were never seen again. Rumors say that an aquatic type Feondas swarmed the ships and other say it was a curse of the Isle itself. He has spent the last 8 years researching the rumors.

Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 8

Instinct : 5

Orientation : *Rationnelle*

Character traits : *Quality : Logical-minded*

Flaw : Insensitive

Faults

Passion : 2

Subversion : 3

Influence : 2

Doubt : 5

Guilt : 3

Experience Points

Reste : 15

Total : 100

Highlights : Completing university and completing his military service, Then helping his family run the business and developing leads and researching clues of the region around the Isle of Cairns. He has spent several evening as a part time investigator and recently helped to put an end to a small group of smugglers who were bringing in counterfeit goods. He provided details to the local magistrate unanimously of course.

