

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Sir Viktor Heilfheim** Player: **Glenn**  
 Sex: **H** Age: **22** Ethnicity: **Osag** Profession: **Knight**  
 Description: **Tall, with a proud bearing, numerous battle scars, solid.**

### Ways

Combateness: **5**  
 Empathy: **3**  
 Creativity: **1**  
 Reason: **4**  
 Conviction: **2**

### Advantages

Financial Ease **3**  
 Strong

### Disadvantages

Enemy  
 Obtuse  
 Hard of Hearing

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **9**  
 Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●●●+(COMB:5)  
 Bonus: +1 Malus:  
 Disc: Blind Fighting 6  
 Disc: Swords 6  
 Disc:

### Stealth

OOOOO+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

OOOOO+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

OOOOO+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

OOOOO+(EMP:3)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Occultism

OOOOO+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●●●+(REA:4)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●●●+(COMB:5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●●●●●+(EMP:3)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

OOOOO+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●●●+(COMB:5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●●●●●+(EMP:3)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:



# Weapons

- Dagger, knife, dirk      dmg: 1
- Bow                              dmg: 2
- Osag straight-bladed longsword      dmg: 3
- Continental gladius      dmg: 2
- \_\_\_\_\_                      dmg: \_\_\_\_\_

Potential: 1

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 11/7 Def: 12 Spd: 8
- ⊕ Offensive  
Atk: 12/8 Def: 11 Spd: 8
- ⊕ Defensive  
Atk: 10/6 Def: 13 Spd: 8
- ⊕ Quick  
Atk: 11/7 Def: 11 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 8

# Defense :

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# Speed:

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# Armor:

- Osag shield (1)
- Chain mail (3)
- Continental cuirass (3)



# ⊕ Equipment

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# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 10      ⊕ Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

- Two-weapon fighting
- Parry

# ⊕ Resources

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# Rindath

Score: 9 / 9



# Ogham:



# Exaltation

Score: 6 / 6



# ⊕ Major miracles:

# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Gwidre - Region of Gorm Caladh - Urbain

Social class: Nobility

Setbacks: Wound - Lucky!

To Come

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# Mental health

Mental Resistance: 7

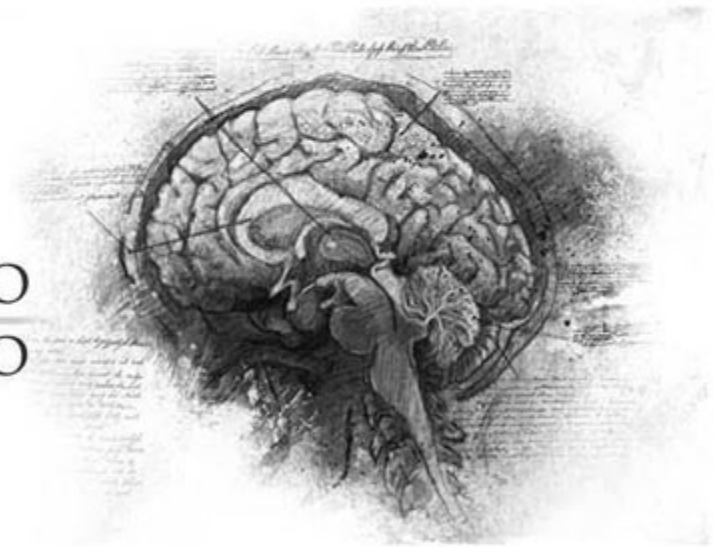
	Balance	Symptom	Syndrom	Madness
TRAUMA :	OOOOOO	OOOOOO	OOOOOO	OOOOOO
Hardening:	OOOOOO	OOOOOO	OOOOOO	OOOOOO

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



# Personality

Conscience : 6

Instinct : 6

Orientation : Rationnelle

Character traits : Quality : Dynamic

Flaw : Impulsive

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# Faults

Passion : 5

Subversion : 1

Influence : 3

Doubt : 4

Guilt : 2

# Experience Points

Reste : 25

Total : 100

Highlights : Errr, no idea yet

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