

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Edgard**

Player: **De Rosewood**

Sex: **H** Age: **35** Ethnicity: **Continent**

Profession: **Spy**

Description: \_\_\_\_\_

### Ways

Combativeness: **3**

Empathy: **1**

Creativity: **5**

Reason: **5**

Conviction: **1**

### Advantages

Intuitive

Lucky

Survival Instinct **x2**

### Disadvantages

Enemy

Phobia

Trauma

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **5**

## Domains & Disciplines

### Craft

●●●●●+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●○+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●●●○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●●●○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●○+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

●●●●●○+(EMP:1)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Occultisme

●●●●●○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●○+(REA:5)

Bonus: Malus:

Disc: Acute Senses **6**

Disc:

Disc:

### Prayer

●●●●●○+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●●○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●○+(EMP:1)

Bonus: +1 Malus:

Disc: Persuasion **6**

Disc:

Disc:

### Performance

●●●●●○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●●○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●●○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●●●○+(EMP:1)

Bonus: +1 Malus:

Disc:

Disc:

Disc:



# Weapons



Dagger, knife, dirk    dmg: 1  
 Polearm    dmg: 3  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/3 Def: 11 Spd: 4
- ⊕ Offensive  
Atk: 10/6 Def: 8 Spd: 4
- ⊕ Defensive  
Atk: 4/0 Def: 14 Spd: 4
- ⊕ Quick  
Atk: 7/3 Def: 8 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 4

# Defense:

00000 00000

# Speed:

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# Armor:

Leather tunic (1)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 9 / 9



# Ogham:

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- 
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- 
- 
- 
- 

# Exaltation

Score: 3 / 3



# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000





## History

Birthplace: Gwidre - Forest of Whispers - Rural

Social class: Nobility

Setbacks: Adversary - Tragic Love - Poverty

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 6

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Cool-headed

Flaw : Insensitive

## Faults

Passion : 3

Subversion : 5

Influence : 1

Doubt : 5

Guilt : 1

## Experience Points

Reste : 5

Total : 100

Highlights : Encore vivant.

