

# Les Ombres d'Esteren

## CHARACTER SHEET

Name: Erin

Player: \_\_\_\_\_

Sex: F Age: 21 Ethnicity: Tri-Kazel

Profession: Merchant

Description: \_\_\_\_\_

### Ways

Combativeness: 1

Empathy: 5

Creativity: 3

Reason: 4

Conviction: 2

### Advantages

Financial Ease 2

### Disadvantages

Weak Mind

### Health Condition

Good 0 0 0 0 0

Okay -1 0 0 0 0 0

Bad -2 0 0 0 0

Critical -3 0 0 0 0

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

●●●●●●+ (CREA: 3)

Bonus: Malus:

Disc: Jewelry 6

Disc:

Disc:

### Close Combat

●●○○○○+ (COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○○+ (EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●●●●●+ (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○○+ (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

○○○○○○+ (EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

○○○○○○+ (EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

○○○○○○+ (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○○+ (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○○+ (CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●●○+ (COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●●+ (EMP: 5)

Bonus: Malus:

Disc: Persuasion 6

Disc:

Disc:

### Performance

○○○○○○+ (CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○○+ (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○○+ (COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●●●○+ (EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:



## Weapons

Dagger, knife, dirk      dmg: 1

Short sword      dmg: 2

\_\_\_\_\_ dmg:

\_\_\_\_\_ dmg:

\_\_\_\_\_ dmg:

Potential: 2

## Combat attitudes

CàC/Tir

⊕ Standard  
Atk: 3/1 Def: 14 Spd: 6

⊕ Offensive  
Atk: 5/3 Def: 12 Spd: 6

⊕ Defensive  
Atk: 1/-1 Def: 16 Spd: 6

⊕ Quick  
Atk: 3/1 Def: 12 Spd: 8

⊕ Movement  
Atk: 0/0 Def: 16 Spd: 6

## Defense :

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## Speed:

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## Armor:

Leather tunic (1)



## ⊕ Equipment

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## ⊕ Treasure

0      ⊕ Ember

0      ⊕ Azure

5      ⊕ Frost

## Valuables

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## ⊕ Artifacts

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## ⊕ Combat arts

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## ⊕ Resources

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00000 00000 00000

00000 00000 00000

## Rindath

Score : 9 / 9



## Ogham:

⊕  
⊕  
⊕  
⊕  
⊕  
⊕

## Exaltation

Score : 6 / 6



## ⊕ Major miracles:

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## ⊕ Minor miracles:

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## Flux



### Mineral Flux

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### Vegetal Flux

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### Organic Flux

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### Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Tuaille - Urbain

Social class: Craftsman

Setbacks: Violence

You've got a pretty simple story from a simple life. Your parents were jewelers, and you followed in their footsteps. You decided to bring the sales on the road and started travelling from village to village, selling your wares.

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Hystérie*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 6

Instinct : 4

Orientation : *Rationnelle*

Character traits : *Quality : Indépendante*

*Flaw : Cowardly*

## Faults

Passion : 1

Subversion : 3

Influence : 5

Doubt : 4

Guilt : 2



## Experience Points

Reste : 0

Total : 100

Highlights :