

Ombres d'Esteren

Character Sheet

Name: Erin

Player: _____

Sex: F Age: 21 Ethnicity: Tri-Kazel

Profession: Merchant

Description: _____

Ways

Combateness: 1

Empathy: 5

Creativity: 3

Reason: 4

Conviction: 2

Advantages

Financial Ease 2

Disadvantages

Weak Mind

Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 10

Survival: 3

Domains & Disciplines

Craft

●●●●●●+ (CREA: 3)

Bonus: _____ Malus: _____

Disc: Jewelry 6

Disc: _____

Disc: _____

Close Combat

●●●●●●+ (COMB: 1)

Bonus: _____ Malus: _____

Disc: _____

Disc: _____

Disc: _____

Stealth

●●●●●●+ (EMP: 5)

Bonus: _____ Malus: _____

Disc: _____

Disc: _____

Disc: _____

Érudition

●●●●●●+ (REA: 4)

Bonus: _____ Malus: _____

Disc: _____

Disc: _____

Disc: _____

Magience

●●●●●●+ (REA: 4)

Bonus: _____ Malus: _____

Disc: _____

Disc: _____

Disc: _____

Natural env.

●●●●●●+ (EMP: 5)

Bonus: _____ Malus: _____

Disc: _____

Disc: _____

Disc: _____

Demorthen Mys.

●●●●●●+ (EMP: 5)

Bonus: _____ Malus: _____

Disc: _____

Disc: _____

Disc: _____

Occultisme

●●●●●●+ (REA: 4)

Bonus: _____ Malus: _____

Disc: _____

Disc: _____

Disc: _____

Perception

●●●●●●+ (REA: 4)

Bonus: _____ Malus: _____

Disc: _____

Disc: _____

Disc: _____

Prayer

●●●●●●+ (CONV: 2)

Bonus: _____ Malus: _____

Disc: _____

Disc: _____

Disc: _____

Feats

●●●●●●+ (COMB: 1)

Bonus: _____ Malus: _____

Disc: _____

Disc: _____

Disc: _____

Relation

●●●●●●+ (EMP: 5)

Bonus: _____ Malus: _____

Disc: Persuasion 6

Disc: _____

Disc: _____

Performance

●●●●●●+ (CREA: 3)

Bonus: _____ Malus: _____

Disc: _____

Disc: _____

Disc: _____

Science

●●●●●●+ (REA: 4)

Bonus: _____ Malus: _____

Disc: _____

Disc: _____

Disc: _____

Shooting & throw.

●●●●●●+ (COMB: 1)

Bonus: _____ Malus: _____

Disc: _____

Disc: _____

Disc: _____

Travel

●●●●●●+ (EMP: 5)

Bonus: _____ Malus: _____

Disc: _____

Disc: _____

Disc: _____



Weapons

Dagger, knife, dirk dmg: 1

Short sword dmg: 2

_____ dmg: _____

_____ dmg: _____

_____ dmg: _____

Potential: 2

Combat attitudes

CàC/Tir

- ⊗ Standard
Atk: 3/1 Def: 14 Spd: 6
- ⊗ Offensive
Atk: 5/3 Def: 12 Spd: 6
- ⊗ Defensive
Atk: 1/-1 Def: 16 Spd: 6
- ⊗ Quick
Atk: 3/1 Def: 12 Spd: 8
- ⊗ Movement
Atk: 0/0 Def: 16 Spd: 6

Defense :

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Speed:

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Armor:

Leather tunic (1)



⊗ Equipment

⊗ Treasure

0  Ember

0  Azure

5  Frost

Valuables

⊗ Artifacts

⊗ Combat arts

⊗ Resources

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00000 00000 00000

00000 00000 00000

Rindath

Score : 9 / 9



Ogham:



Exaltation

Score : 6 / 6



Major miracles:

Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

00000 00000 00000

Fossil Flux

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History

Birthplace: Taol-Kaer - Dukedom of Tuaille - Urbain

Social class: Craftsman

Setbacks: Violence

You've got a pretty simple story from a simple life. Your parents were jewelers, and you followed in their footsteps. You decided to bring the sales on the road and started travelling from village to village, selling your wares.

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hystérie

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 6

Instinct : 4

Orientation : Rationnelle

Character traits : Quality : Indépendante

Flaw : Cowardly

Faults

Passion : 1

Subversion : 3

Influence : 5

Doubt : 4

Guilt : 2

Experience Points

Reste : 0

Total : 100

Highlights :

