

# Ombres d'Esteren

## CHARACTER SHEET

Name: Mona

Player: \_\_\_\_\_

Sex: F Age: 18 Ethnicity: Tri-Kazel

Profession: Rogue

Description: \_\_\_\_\_

### Ways

Combativeness: 4

Empathy: 3

Creativity: 1

Reason: 5

Conviction: 2

### Advantages

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●OO+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●●O+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●OO+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

OOOOO+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●OOO+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●O+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

●OOOO+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●OOOO+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

OOOOO+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 1

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/5 Def: 13 Spd: 7
- ⊕ Offensive  
Atk: 8/6 Def: 12 Spd: 7
- ⊕ Defensive  
Atk: 6/4 Def: 14 Spd: 7
- ⊕ Quick  
Atk: 7/5 Def: 12 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 7

# Defense :

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 8 / 8



# Ogham:



# Exaltation

Score: 6 / 6



# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

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## History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Craftsman

Setbacks:

A thief from the magientist capitol, you found yourself on the run after you pick pocketed a noble and had a price on your head.

Knowing they'd probably kill you and use you for magientist experiments, using your body for flux, you got out of the kingdom and headed south.

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoï a

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 7

Instinct : 5

Orientation : Rationnelle

Character traits : Quality : Ingénieuse

Flaw : Traïtesse

## Faults

Passion : 4

Subversion : 1

Influence : 3

Doubt : 5

Guilt : 2

## Experience Points

Reste : 0

Total : 100

Highlights :

