

# Ombres d'Esteren

## Character Sheet

Name: **Seamus**

Player: \_\_\_\_\_

Sex: **H** Age: **22** Ethnicity: **Tri-Kazel**

Profession: **Varigal**

Description: \_\_\_\_\_

### Ways

Combateness: **3**

Empathy: **5**

Creativity: **4**

Reason: **2**

Conviction: **1**

### Advantages

#### Disadvantages

Addiction

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

●●○○○+(CREA: 4)

Bonus : Malus :

Disc :

Disc :

Disc :

### Close Combat

●●●○○+(COMB: 3)

Bonus : Malus :

Disc :

Disc :

Disc :

### Stealth

●●●●●+(EMP: 5)

Bonus : Malus :

Disc :

Disc :

Disc :

### Érudition

●○○○○+(REA: 2)

Bonus : Malus :

Disc :

Disc :

Disc :

### Magience

○○○○○+(REA: 2)

Bonus : Malus :

Disc :

Disc :

Disc :

### Natural env.

●●●●●+(EMP: 5)

Bonus : Malus :

Disc : First Aid 6

Disc :

Disc :

### Demorthèn Mys.

○○○○○+(EMP: 5)

Bonus : Malus :

Disc :

Disc :

Disc :

### Occultisme

○○○○○+(REA: 2)

Bonus : Malus :

Disc :

Disc :

Disc :

### Perception

●●●○○+(REA: 2)

Bonus : Malus :

Disc :

Disc :

Disc :

### Prayer

○○○○○+(CONV: 1)

Bonus : Malus :

Disc :

Disc :

Disc :

### Feats

●●●●●+(COMB: 3)

Bonus : Malus :

Disc :

Disc :

Disc :

### Relation

○○○○○+(EMP: 5)

Bonus : Malus :

Disc :

Disc :

Disc :

### Performance

○○○○○+(CREA: 4)

Bonus : Malus :

Disc :

Disc :

Disc :

### Science

○○○○○+(REA: 2)

Bonus : Malus :

Disc :

Disc :

Disc :

### Shooting & throw.

○○○○○+(COMB: 3)

Bonus : Malus :

Disc :

Disc :

Disc :

### Travel

●●●●●+(EMP: 5)

Bonus : Malus :

Disc : Signs (Varigal) 6

Disc :

Disc :





## Weapons

Carath

dmg: 2

dmg:

dmg:

dmg:

dmg:

Potential: 2

## Combat attitudes

CàC/Tir



Standard

Atk: 6/3 Def: 12 Spd: 8



Offensive

Atk: 8/5 Def: 10 Spd: 8



Defensive

Atk: 4/1 Def: 14 Spd: 8



Quick

Atk: 6/3 Def: 10 Spd: 10



Movement

Atk: 0/0 Def: 14 Spd: 8

## Defense:

000000 000000

## Speed:

000000

## Armor:

Leather tunic (1)



## Equipment

Equipment section with 10 horizontal lines for text entry.



## Treasure

0



Ember

0



Azure

0



Frost

## Valuables

Valuables section with 3 horizontal lines for text entry.



## Artifacts

Artifacts section with 3 horizontal lines for text entry.



## Combat arts

Combat arts section with 3 horizontal lines for text entry.



## Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

## Rindath

Score: 12 / 12



## Ogham:



## Exaltation

Score: 3 / 3



Major miracles:



Minor miracles:

## Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000





## History

Birthplace: Taol-Kaer - Lands of Deas - Rural

Social class: Peasant

Setbacks: Rumor - Lucky!

You're not quite sure how you became a varigal. You were never one to travel much, much preferring staying in your shack and eating the various strange foods you were prone to gathering. One night, however, you had a strange vision of the woods around you coming to life. You just turned and ran and never looked back. Somehow you survived and were taken under the wing of a varigal, eventually leading to your new life.

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Mysticisme

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 3

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Free

Flaw : Undisciplined

## Faults

Passion : 3

Subversion : 4

Influence : 5

Doubt : 2

Guilt : 1

## Experience Points

Reste : 0

Total : 100

Highlights :

