



Weapons

Dagger, knife, dirk dmg: 1

Short sword dmg: 2

_____ dmg: _____

_____ dmg: _____

_____ dmg: _____

Potential: 2

Combat attitudes

CàC/Tir

⊗ Standard
Atk: 6/4 Def: 13 Spd: 5

⊗ Offensive
Atk: 8/6 Def: 11 Spd: 5

⊗ Defensive
Atk: 4/2 Def: 15 Spd: 5

⊗ Quick
Atk: 6/4 Def: 11 Spd: 7

⊗ Movement
Atk: 0/0 Def: 15 Spd: 5

Defense :

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Speed:

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Armor:

Leather tunic (1)



⊗ Equipment

⊗ Treasure

0 ⊗ Ember

0 ⊗ Azure

0 ⊗ Frost

Valuables

⊗ Artifacts

⊗ Combat arts

⊗ Resources

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Rindath

Score : 9 / 9



Ogham:

⊗
⊗
⊗
⊗
⊗
⊗

Exaltation

Score : 3 / 3



⊗ Major miracles:

⊗ Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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History

Birthplace: Taol-Kaer - Dukedom of Dulan - Rural

Social class: Craftsman

Setbacks: Violence

Mental health

Mental Resistance: 6

| | Balance | Symptom | Syndrom | Madness |
|------------|-------------|-------------|-------------|-------------|
| TRAUMA : | ● ○ ○ ○ ○ ○ | ○ ○ ○ ○ ○ ○ | ○ ○ ○ ○ ○ ○ | ○ ○ ○ ○ ○ ○ |
| Hardening: | ○ ○ ○ ○ ○ ○ | ○ ○ ○ ○ ○ ○ | ○ ○ ○ ○ ○ ○ | ○ ○ ○ ○ ○ ○ |

Disorder: *Exaltation*

Str./Weak:

Scarring :

Special Ability:



Personality

Conscience : 6

Instinct : 6

Orientation : *Instinctive*

Character traits : *Quality : Ingenious*

Flaw : Abstraction

Faults

Passion : 3

Subversion : 3

Influence : 3

Doubt : 5

Guilt : 1



Experience Points

Reste : 0

Total : 100

Highlights :