

Ombres d'Esteren

Character Sheet

Name: Brother Albin

Player: Jeremy

Sex: H Age: 35 Ethnicity: Tri-Kazel

Profession: Monk of the Temple

Description:

Ways

Combateness: 1

Empathy: 4

Creativity: 3

Reason: 3

Conviction: 4

Advantages

Mentor Ally

Lettre

Disadvantages

Limp

Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 9

Survival: 3

Domains & Disciplines

Craft

●●○○○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●●○○+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

●●●●●+(REA: 3)

Bonus: +1 Malus:

Disc: Herbalism

Disc:

Disc:

Magience

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●●●●●+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●●●○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

●●●●●+(CONV: 4)

Bonus: Malus:

Disc: Contemplation

Disc:

Disc:

Feats

○○○○○+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

●●●○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

○○○○○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

○○○○○+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk dmg: 1

Staff dmg: 2

_____ dmg: _____

_____ dmg: _____

_____ dmg: _____

Potential: 2

Combat attitudes

CàC/Tir

⊕ Standard
Atk: 4/1 Def: 11 Spd: 4

⊕ Offensive
Atk: 6/3 Def: 9 Spd: 4

⊕ Defensive
Atk: 2/-1 Def: 13 Spd: 4

⊕ Quick
Atk: 4/1 Def: 9 Spd: 6

⊕ Movement
Atk: 0/0 Def: 13 Spd: 4

Defense :

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Speed:

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Armor:



Equipment

Wool Tunic (Brown)

Scapular (Brown)

Cowl (Brown)

Wool Cloak (Brown)

Herbalist Pouch

Hexcelsis

Treasure

0



Ember

0



Azure

0



Frost

Valuables

Artifacts

Combat arts

Resources

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00000 00000 00000

00000 00000 00000

Rindath

Score : 8 / 8



Ogham:



Exaltation

Score : 12 / 12



Major miracles:

Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

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History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Clerge

Setbacks: Wound - Violence - Poverty

Mental health

Mental Resistance: 9

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 7

Instinct : 4

Orientation : *Rationnelle*

Character traits : *Quality : Receptive*

Flaw : Emotive

Faults

Passion : 1

Subversion : 3

Influence : 4

Doubt : 3

Guilt : 4

Experience Points

Reste : 0

Total : 100

Highlights : -brought to the monastery at young age by wounded/ailing blade knight (father) -raised in the faith, but restless and desires to see the world outside the monastery -becomes an adept with goal of joining the order of the blades seeking adventure -or- decides to leave the monastery and begin military service -gains military/fighting experience, but eventually his unit is overwhelmed/loses battle against an unusually large group of feondas -leg is wounded (limp), and would never completely heal, witnesses slaughter of comrades/villagers -experience in battle tempers/moderates desire for combat, begins to seek other alternative paths -eventually finds himself in a village(...)

