

Ombres d'Esteren

Character Sheet

Name: Thierry

Player: Jeremy

Sex: H Age: 35 Ethnicity: Tri-Kazel

Profession: Monk of the Temple

Description:

Ways

Combateness: 1

Empathy: 4

Creativity: 3

Reason: 3

Conviction: 4

Advantages

Mentor Ally

Lettre

Disadvantages

Limp

Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 9

Survival: 3

Domains & Disciplines

Craft

●●○○○+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●○○○+(COMB:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

●●●●●+(REA:3)

Bonus: +1 Malus:

Disc: Herbalism

Disc:

Disc:

Magience

○○○○○+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●●●○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

○○○○○+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●●●○+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

●●●●●+(CONV:4)

Bonus: Malus:

Disc: Spirituality

Disc:

Disc:

Feats

○○○○○+(COMB:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

○○○○○+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

●●●●○+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

○○○○○+(COMB:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

●●○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk dmg: 1
 Staff dmg: 2
 _____ dmg:
 _____ dmg:
 _____ dmg:

Potential: 2

Combat attitudes

CàC/Tir

⊕ Standard
 Atk: 3/1 Def: 11 Spd: 4
 ⊕ Offensive
 Atk: 5/3 Def: 9 Spd: 4
 ⊕ Defensive
 Atk: 1/-1 Def: 13 Spd: 4
 ⊕ Quick
 Atk: 3/1 Def: 9 Spd: 6
 ⊕ Movement
 Atk: 0/0 Def: 13 Spd: 4

Defense:

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Speed:

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Armor:



Equipment

Habit (Brown)

Herbalist Pouch

Medical Kit

Wooden Hexcelsis

Treasure

0



Ember

0



Azure

0



Frost

Valuables

Artifacts

Combat arts

Resources

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00000 00000 00000

00000 00000 00000

Rindath

Score: 8 / 8



Ogham:



Exaltation

Score: 12 / 12



Major miracles:



Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Peasant

Setbacks: Wound - Violence - Poverty

Mental health

Mental Resistance: 9

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 7

Instinct : 4

Orientation : *Rationnelle*

Character traits : *Quality : Level-headed*

Flaw : Overzealous

Faults

Passion : 1

Subversion : 3

Influence : 4

Doubt : 3

Guilt : 4

Experience Points

Reste : 0

Total : 100

Highlights : -Orphaned (approx. age 10) by attack or plague, brought to temple by wounded/ailing Blade

Knight -Became restless with temple life, eventually decides to leave without taking vows and complete military service

-Sees violent action with military (brigands, feondas?) and is wounded, gains limp -Following military service travels

around region working in various trades (investigator/herbalist/medicine?)(mentor during this period?) -Finds himself in

village/town in midst of plague outbreak, witnesses miraculous healing/is miraculously healed by monk (alternatively

is able to perform healing miracle based on previous temple experience?) -Decides to return to temple, joins order(...)

