

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Albin**

Player: **Jeremy**

Sex: **H** Age: **22** Ethnicity: **Tri-Kazel**

Profession: **Knight**

Description: \_\_\_\_\_

### Ways

Combativeness: **4**

Empathy: **3**

Creativity: **1**

Reason: **3**

Conviction: **4**

### Advantages

Mentor Ally

Lettré

### Disadvantages

Trauma x2

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB:4)

Bonus: Malus:

Disc: Swords **6**

Disc:

Disc:

### Stealth

OOOOO+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●●●+(REA:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●OOOO+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

OOOOO+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●OOO+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP:3)

Bonus: Malus:

Disc: Command **6**

Disc:

Disc:

### Performance

OOOOO+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●OO+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●OO+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk    dmg: 1  
 Long sword            dmg: 3  
 Short bow              dmg: 2  
 \_\_\_\_\_              dmg:  
 \_\_\_\_\_              dmg:

Potential: 1

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 9/7 Def: 11 Spd: 7
- ⊕ Offensive  
Atk: 10/8 Def: 10 Spd: 7
- ⊕ Defensive  
Atk: 8/6 Def: 12 Spd: 7
- ⊕ Quick  
Atk: 9/7 Def: 10 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 7

# Defense :

00000 00000

# Speed:

00000

# Armor:

Chain mail (3)



# Equipment

Boots \_\_\_\_\_  
 Linen Braccae \_\_\_\_\_  
 Heavy Fur Cloak \_\_\_\_\_  
 Hilderin Helm \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

0 Ember  
 0 Azure  
 0 Frost

# Valuables

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

Parry \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 8 / 8



# Ogham:



# Exaltation

Score: 12 / 12



# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

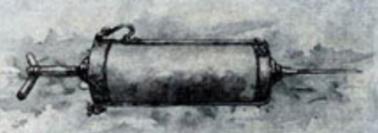
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## Organic Flux

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## Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Nobility

Setbacks: Poverty

From a minor noble family with holdings in the Duchy of Tulg, his village and family estate were overrun by a horde of Feondas when he was a child. When a contingent of Hilderin knights came upon the ruins of his former home several days later, they found Albin and a few other children of the village secured in a cellar; there were no other survivors. With no remaining home or family, Albin was taken on as a Breithan in the Hilderin order. Years later, after completing the test of the Anro, he is eager to prove himself worthy to be called a knight, though he is still sometimes troubled by nightmares of the time spent in the cellar and the sounds that reached them from above.(...)

## Mental health

Mental Resistance: 9

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 7

Instinct : 5

Orientation : *Rationnelle*

Character traits : *Quality : Upright*

*Flaw : Rigid*

## Faults

*Passion : 4*

*Subversion : 1*

*Influence : 3*

*Doubt : 3*

*Guilt : 4*

## Experience Points

Reste : 0

Total : 100

Highlights :

