

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Vir Snapple**

Player: **Garrett**

Sex: **H** Age: **26** Ethnicity: **Carish**

Profession: **Professional gambler**

Description: **Gambler who has found his streak (or so he thinks)**

### Ways

Combativeness: **3**

Empathy: **3**

Creativity: **5**

Reason: **2**

Conviction: **2**

### Advantages

Intuitive

Lettre

### Disadvantages

Slow

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **8**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●OOO+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●OOO+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●●OO+(REA:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Magience

●OOOO+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

OOOOO+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

OOOOO+(EMP:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Occultism

OOOOO+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●O+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●OOOO+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP:3)

Bonus: +1 Malus:

Disc: Persuasion

6

Disc:

Disc:

### Performance

●●●●●+(CREA:5)

Bonus: Malus:

Disc: Games

6

Disc:

Disc:

### Science

OOOOO+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

OOOOO+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

OOOOO+(EMP:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Continental gladius      dmg: 2  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 5/3 Def: 10 Spd: 5
- ⊕ Offensive  
Atk: 8/6 Def: 7 Spd: 5
- ⊕ Defensive  
Atk: 2/0 Def: 13 Spd: 5
- ⊕ Quick  
Atk: 5/3 Def: 7 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 5

# Defense :

00000 00000

# Speed:

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# Armor:

Round shield (1)  
 Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0      ⊕ Ember  
 0      ⊕ Azure  
 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 11 / 11

# Ogham:



# Exaltation



Score: 6 / 6

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



# Mineral Flux

00000 00000 00000

# Vegetal Flux

00000 00000 00000

# Organic Flux

00000 00000 00000

# Fossil Flux

00000 00000 00000



# History

Birthplace: Gwidre - Region of Ard-Amrath - Urbain

Social class: Middle class

Setbacks: Wound - Illness

gambled away his life but has won a new one

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# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Hallucination**

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 8

Orientation : *Instinctive*

Character traits : **Quality : Resourceful**

**Flaw : Liar**

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# Faults

Passion : 3

Subversion : 5

Influence : 3

Doubt : 2

Guilt : 2

# Experience Points

Reste : 0

Total : 100

Highlights : recently won big and is enjoying his new earnings

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