Character Sheet



Name: Wir Snapple

Sex: H Age: 26 Ethnicity: Carish

Player Garrett Profession: Professional gambler

Description: Gambler who has found his streak (or so he thinks)

Ways (DE)

Combativeness: 3

Empathy:

Creativity:

Reason: 2

Conviction: 2

Advantages 🕲

Intuitive

Lettré

Disadvantages Slow

Dealth Condition

Good 00000 Okay 00000 Bad 0000

Critical -3 0000

Agony



Stamina: 8

Survival: 3

Domains & Disciplines

(Craft

00000+(CREA:5)

Bonus: Malus:

Disc: Disc: Disc: Magience

 \bullet 0 0 0 0 + (REA: 2)

Malus:

Bonus: Disc: Disc:

Disc:

@ Perception

O + (REA: 2)Bonus: Malus:

Disc: Disc: Disc:

@ Performance

+(CREA:))

Bonus: Malus: Disc: Games Disc:

(Close Combat

OOO+(COMB:3)

Bonus: Malus: Disc:

Disc: Disc:

@Natural env.

OOOOO+(EMP:3)

Malus: Bonus:

Disc: Disc: Disc:

@ Prayer

00000+(conv: 2) Bonus: Malus:

Disc: Disc: Disc:

Science

00000+(REA: 2) Bonus: Malus:

Disc: Disc: Disc:

Disc:

@ Stealth

0000+(EMP:3)

Malus:

Bonus: Disc: Disc: Disc:

& Demorthen Mys.

00000+(EMP:3)Bonus: +1 Malus:

Disc: Disc: Disc:

@ Feats

●0000+(COMB: 3)

Malus: Bonus: Disc: Disc: Disc:

Shooting & throw.

00000+(COMB: 3) Bonus: Malus:

Disc: Disc: Disc:

@Érudition

Bonus: +1 Malus:

Disc: Disc: Disc:

@ Occultisme

00000 + (REA: 2)Malus: Bonus:

Disc: Disc: Disc:

@ Relation

0+(EMP:3)

Bonus: +1 Malus: Disc: Persuasion Disc:

@ Travel

00000+(EMP: 3)

Bonus: +1 Malus:

Disc: Disc: Disc:

Disc:

Weapons

Dagger, knife, dirk dmg: 1

Continental gladius dmg: 2

dmg:

dmg:

dmg:

Pozenzial: 3

Combat attitudes

- (Standard Atk: 5/3 Def: 10 Spd: 5
- (Offensive Atk: 8/6 Def: 7 Spd: 5
- (#) Defensive Atk: 2/0 Def: 13 Spd: 5
- (#) Quick Atk: 5/3 Def: 7 Spd: 8
- (#) Movement Atk: 0/0 Def: 13 Spd: 5

Defense: 00000 00000

Speed: 00000

Armor:

Round shield (1) Leather tunic (1)



@ Equipment





& Ember





Frost

Valuables

Artifacts

Combatarts



@ Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindarh Score: 11 / 11

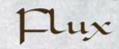


Exaltation



Score: 6/6

Major miracles:





Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



Ogham:











Minor miracles:



Birthplace: Gwidre - Region of Ard-Amrach - Urbain

Social class: Middle class
Setbacks: Wound - Illness

gambled away his life but has won a new one

@ Mental health

Mental Resistance: 7

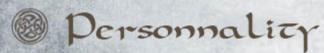
TRAUMA: •••• 0 0000 0000 0000 00000 Hardening: 00000 0000 0000 00000

Disorder: Hallucination

Str./Weak:

Scarring:

Special Ability:



Conscience: 4 Instinct: 8

Orientation: Instinctive

Character traits : Quality : Resourceful

Flaw: Liar

Daults @

Passion:

Subversion: 5

Influence: 3

Doubt: 2

Guilt: 2



Reste: 0

Total: 100

Highlights: recently won big and is enjoying his new earnings