

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Vir Snapple**

Player: **Garrett**

Sex: **H** Age: **26** Ethnicity: **Tarish**

Profession: **Professional gambler**

Description: **Gambler who has found his streak (or so he thinks)**

### Ways

Combativeness: **3**

Empathy: **3**

Creativity: **5**

Reason: **2**

Conviction: **2**

### Advantages

Intuitive

Lettre

### Disadvantages

Slow

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **8**

Survival: **3**

## Domains & Disciplines

### Craft

00000+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

00000+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

00000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

00000+(REA:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Magience

00000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

00000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

00000+(EMP:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Occultisme

00000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

00000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

00000+(CONV:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

00000+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

00000+(EMP:3)

Bonus: +1 Malus:

Disc: Persuasion 6

Disc:

Disc:

### Performance

00000+(CREA:5)

Bonus: Malus:

Disc: Games 6

Disc:

Disc:

### Science

00000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

00000+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

00000+(EMP:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 Continental gladius      dmg: 2  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 5/3 Def: 10 Spd: 5
- ⊕ Offensive  
Atk: 8/6 Def: 7 Spd: 5
- ⊕ Defensive  
Atk: 2/0 Def: 13 Spd: 5
- ⊕ Quick  
Atk: 5/3 Def: 7 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 5

# Defense:

00000 00000

# Speed:

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# Armor:

Round shield (1)  
 Leather tunic (1)



# Equipment

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\_\_\_\_\_

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\_\_\_\_\_

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# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

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\_\_\_\_\_

\_\_\_\_\_

# Artifacts

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\_\_\_\_\_

\_\_\_\_\_

# Combat arts

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\_\_\_\_\_

\_\_\_\_\_

# Resources

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00000 00000 00000

00000 00000 00000

# Rindath

Score: 11 / 11



# Ogham:

- 
- 
- 
- 
- 
- 

# Exaltation

Score: 6 / 6



# Major miracles:

\_\_\_\_\_

\_\_\_\_\_

# Minor miracles:

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\_\_\_\_\_

# Flux



- Mineral Flux  
00000 00000 00000
- Vegetal Flux  
00000 00000 00000
- Organic Flux  
00000 00000 00000
- Fossil Flux  
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## History

Birthplace: Gwidre - Region of Ard-Amrath - Urbain

Social class: Middle class

Setbacks: Wound - Illness

gambled away his life but has won a new one

## Mental health

Mental Resistance: 7

|            | Balance | Symptom | Syndrom | Madness |
|------------|---------|---------|---------|---------|
| TRAUMA :   | ●●●●○   | ○○○○○   | ○○○○○   | ○○○○○   |
| Hardening: | ○○○○○   | ○○○○○   | ○○○○○   | ○○○○○   |

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 4

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Resourceful

Flaw : Liar

## Faults

Passion : 3

Subversion : 5

Influence : 3

Doubt : 2

Guilt : 2

## Experience Points

Reste : 0

Total : 100

Highlights : recently won big and is enjoying his new earnings

