

Name: Terieth Darkwood

Sex: H Age: 22 Ethnicity: Osag

Player: Adamn name na (...) Profession: Demorthen

Description: A broad young man with bounde hair and beard

Ways (DE)

Combativeness: 4

Empathy:

Creativity:

Reason:

Conviction: 4

🕲 Advantages 🕲

Strong Mind

Lettré

Disadvantages Poor

Dealth Condition

Good 00000 Okay 00000 Bad 0000 Critical -3

0000

Agony



Stamina: 10

Survival: 3

Domains & Disciplines

(Craft

00000+(CREA: 2)

(Close Combat

0000+(EMP: 4)

Malus:

Bonus: Malus: Disc:

Disc: Disc: (3) Magience

 \bullet O O O O + (REA: 1) Malus:

Bonus: Disc:

Disc: Disc: (Perception

00000+(REA: 1)

Disc: Disc:

OO+(COMB: 4)

Bonus: Malus: Disc:

Disc: Disc:

Bonus:

Disc:

Disc :

Disc:

@ Stealth

@ Natural env.

+(EMP: 4)Malus: Bonus:

Disc: Disc: Disc:

& Demorthen Mys.

 $\bullet \bullet + (EMP: 4)$

Malus: Bonus: Disc: Demorthèn Knowledge 6

Disc: Disc:

@Érudition

 \bullet O O O O + (REA: 1) \bullet O O O O + (REA: 1)

Bonus: Malus: Disc: Disc: Disc:

@ Occultisme

Bonus: +1 Malus:

Disc: Disc:

Disc:

Malus:

Bonus: Disc:

@ Prayer

OOO + (CONV: 4)

Bonus: Malus: Disc: Disc: Disc:

@ Feats

• O O O O + (COMB: 4)

Malus: Bonus: Disc: Disc: Disc:

@ Relation

00000+(EMP:4)

Malus: Bonus: Disc: Disc: Disc:

@ Performance

00000+(CREA:2)

Malus: Bonus: Disc: Disc: Disc:

Science

00000 + (REA: 1)

Malus: Bonus: Disc: Disc: Disc:

Shooting & throw.

00000+(COMB: 4)

Malus: Bonus: Disc: Disc: Disc:

@ Travel

• 0000+(EMP: 4)

Malus: Bonus: Disc: Disc: Disc:

Weapons

Dagger, knife, dirk dmg:

Battleaxe dmg: 3

Osag straight-bladed long sword 3

dmg:

dmg:

Dozenzial: 2

Combat attitudes

- (#) Standard Atk: 7/4 Def: 10 Spd: 8
- (Offensive Atk: 9/6 Def: 8 Spd: 8
- (#) Defensive Atk: 5/2 Def: 12 Spd: 8
- (#) Quick Atk: 7/4 Def: 8 Spd: 10
- (1) Ovement Atk: 0/0 Def: 12 Spd: 8

Defense: 00000 00000

Speed: 00000

Armor:

Osag shield (1) Studded leather tunic (2)



@ Equipment

Large satchel

bag 'O herbs

flint and steel

2 torches

30ft rope

fur blanket

2 days food

water skin





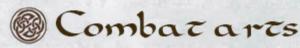
Ember -





Valuables

Artifacts





00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindarh Score: 10 / 10

Ogham:



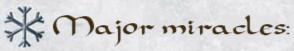




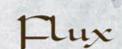




Score: 12 / 12



Minor miracles:





Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000





Birthplace: Reizh - Tri-Sweszörs archipelago - Rural

Social class: Deasant Setbacks: Tragic Love

While a you child he often played in the woods quickly making it his home. He grew up a sturdy lad in his society and became a warrior like many other holding his traditions. After gruesome battles he would always feel the land was more a miss than the others. After 4 years on the battlefield he came home and discovered and trained his new ability with his people and now has set forth to discover new things.



@ Mental health

Mental Resistance: 10

Syndrom Balance Madness Symptom TRAUMA: ••000 00000 00000 00000 00000 00000 00000 00000 Hardening:

Disorder: Mélancolie

Str./Weak:

Scarring:

Special Ability:



Conscience: 5 Instinct: 6 Orientation: Instinctive

Character traits : Quality : Loyal

Flaw: Prideful

Faults @

Passion:

Subversion:

Influence:

Doubt:

Guilt:



Reste: 30

Total: 100

Highlights: fought, magic, trained magic, left