

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Verenom** Player: **Florian**  
 Sex: **H** Age: **26** Ethnicity: **Tri-Kazel** Profession: **Occultist**  
 Description : **Logique, intelligent mais insensible au sort des autres suite à un traumatisme grave**

### Ways

Combativeness: **4**  
 Empathy: **1**  
 Creativity: **1**  
 Reason: **5**  
 Conviction: **4**

### Advantages

Smart

### Disadvantages

Enemy

Trauma

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

OOOOO+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●●●●O+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Natural env.

●OOOOO+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

OOOOO+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

●●●●●O+(REA:5)

Bonus: +1 Malus:

Disc: Artifact Fighting 6

Disc: Paranormal 6

Disc:

### Perception

●●●OO+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

OOOOO+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

OOOOO+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●●O+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●OO+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

OOOOO+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

- Continental gladius      dmg: 2
- Short sword              dmg: 2
- Short bow                dmg: 2
- \_\_\_\_\_                dmg:
- \_\_\_\_\_                dmg:

Potential: 1

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 9/7 Def: 11 Spd: 5
- ⊕ Offensive  
Atk: 10/8 Def: 10 Spd: 5
- ⊕ Defensive  
Atk: 8/6 Def: 12 Spd: 5
- ⊕ Quick  
Atk: 9/7 Def: 10 Spd: 6
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 5

# Defense :

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# Speed:

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# Armor:

Studded leather tunic (2)



# ⊕ Equipment

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# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 0      ⊕ Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

Two-weapon fighting

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# ⊕ Resources

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# Rindath

Score: 6 / 6



# Ogham:



# Exaltation

Score: 12 / 12



# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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## History

Birthplace: Reizh - Region of Candlewood - Rural

Social class: Nobility

Setbacks: Adversary - Violence

Issu d'une famille noble de la ruralité de Boischandelle, Verenom est un combattant expert. Ce dernier s'est lancé dans l'étude de l'occultisme suite à la perte tragique de son frère dans un 'incident paranormal'.

## Mental health

Mental Resistance: 9

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience: 9

Instinct: 5

Orientation: Rationnelle

Character traits : Quality : Logical-minded

Flaw : Insensitive

## Faults

Passion : 4

Subversion : 1

Influence : 1

Doubt : 5

Guilt : 4

## Experience Points

Reste : 0

Total : 100

Highlights : Traumatisme grave : Perte d'un proche à la suite d'un phénomène occulte (possession qui a poussé son frère au suicide sous ses yeux)

