

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Sneaky Bastard**

Player: **Vokkun**

Sex: **H** Age: **21** Ethnicity: **Continent**

Profession: **Rogue**

Description: \_\_\_\_\_

### Ways

Combativeness: **5**

Empathy: **5**

Creativity: **3**

Reason: **1**

Conviction: **1**

### Advantages

Nimble **x2**

### Disadvantages

Enemy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

●○○○○+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●+(EMP:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

○○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●○○+(COMB:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Relation

●●●●○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

●○○○○+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons



Dagger, knife, dirk      dmg: 1  
 Continental gladius      dmg: 2  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 10/5 Def: 13 Spd: 10
- ⊕ Offensive  
Atk: 12/7 Def: 11 Spd: 10
- ⊕ Defensive  
Atk: 8/3 Def: 15 Spd: 10
- ⊕ Quick  
Atk: 10/5 Def: 11 Spd: 12
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 10

# Defense :

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

- Sneak Attack
- Two-weapon Fighting

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 13 / 13

# Ogham:

- 
- 
- 
- 
- 
- 

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



- Mineral Flux  
00000 00000 00000
- Vegetal Flux  
00000 00000 00000
- Organic Flux  
00000 00000 00000
- Fossil Flux  
00000 00000 00000





# History

Birthplace: Taol-Kaer - Cairns' Islands - Urbain

Social class: Craftsman

Setbacks: Wound

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 2

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Combative

Flaw : Impulsive

# Faults

Passion : 5

Subversion : 3

Influence : 5

Doubt : 1

Guilt : 1

# Experience Points

Reste : 20

Total : 100

Highlights :

