

# Ombres d'Esteren

## CHARACTER SHEET

Name: **EAN** Player: **VALENTI(...)**  
 Sex: **H** Age: **21** Ethnicity: **Tri-Kazel** Profession: **Spy**  
 Description: \_\_\_\_\_

### Ways

Combativeness: **5**  
 Empathy: **2**  
 Creativity: **3**  
 Reason: **4**  
 Conviction: **1**

### Advantages

Nimble

### Disadvantages

Enemy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

●●○○○+(CREA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●○○○+(COMB: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●●●●+(EMP: 2)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●●○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

○○○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●●●+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●○○○+(COMB: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●○○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

○○○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●●●+(COMB: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●○○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Continental gladius      dmg: 2  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/10 Def: 12 Spd: 7
- ⊕ Offensive  
Atk: 9/12 Def: 10 Spd: 7
- ⊕ Defensive  
Atk: 5/8 Def: 14 Spd: 7
- ⊕ Quick  
Atk: 7/10 Def: 10 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 7

# Defense :

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# Speed:

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# Armor:

Studded leather tunic (2)



# ⊕ Equipment

Longue vue \_\_\_\_\_  
 Matériel de crochetage \_\_\_\_\_  
 Corde \_\_\_\_\_  
 Torche \_\_\_\_\_  
 Couverture \_\_\_\_\_

# ⊕ Treasure

0      ⊕ Ember  
 0      ⊕ Azure  
 0      ⊕ Frost

# Valuables

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score : 10 / 10

# Ogham :

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score : 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Salann Tir - Urbain

Social class: Craftsman

Setbacks: Illness

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Pugnacious

Flaw : Individualist

# Faults

Passion : 5

Subversion : 3

Influence : 2

Doubt : 4

Guilt : 1

# Experience Points

Reste : 10

Total : 100

Highlights :

